



THE *Incredible* CANDY CAPER

Educational Intro





GET READY FOR A CANDY-COATED CONTEST WHERE MYSTERY IS THE MAIN INGREDIENT!

Wyatt Winky is inviting young candy makers to create the treat of their dreams. One recipe—and its inventor—will be chosen to shine in stores everywhere!

With such a sugar-coated future on the line, the contestants will be cooking up more than candy—they'll be cooking up competition!

BUT BEFORE THE VOTING BEGINS, DISASTER STRIKES!

One dazzling delight will be destroyed before it ever has the chance to shine... and the kids must uncover who is behind this sweet sabotage.

Was it the curious chef who was outrageously overlooked? The cunning confectioner with the wrong recipe? Or the ambitious apprentice who would do anything to win?

ONE THING IS FOR SURE THIS CANDY CAPER IS GOING BE DELICIOUSLY DRAMATIC!



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Night of
Mystery

HOST GUIDE

THANK YOU FOR CHOOSING THE INCREDIBLE CANDY CAPER!

This comprehensive packet provides everything you need to facilitate an engaging, interactive mystery experience designed for learning environments. The activity is simple to implement, highly structured, and intentionally designed to promote critical thinking, collaboration, problem-solving, and communication skills. Each participant takes on an active role — either as a suspect or an investigator — and is challenged to analyze clues, ask thoughtful questions, and use deductive reasoning to determine who committed the crime.

The Incredible Candy Caper works beautifully in classrooms, enrichment programs, homeschool groups, camps, or any setting where active learning is the goal. Students aren't just participating — they are thinking deeply, speaking confidently, listening carefully, and practicing real-world reasoning skills in a fun and memorable way.

In the following pages, you'll find a clear facilitator checklist and simple step-by-step guidance to ensure a smooth experience. Once the activity begins, you'll see students take ownership of their roles, engage enthusiastically with their peers, and immerse themselves in the investigative process — all while building valuable academic and social skills.

ASSIGNING THE CHARACTERS

- **What age is this mystery for?** This activity is formatted for 8-12 year olds. The kids will need to know how to read for the game to flow smoothly. Adults or older friends can also help non-readers.
- **What is the role of the teacher or facilitator?** The teacher or facilitator will host and manage the activity. To ensure that everything runs smoothly, the host should read through all of the materials well before the activity date.
- **Because this party needs a minimum number of guests,** you should determine ahead of time how many will be participating before purchasing and assigning characters.
- **What if I don't have enough people to fill the roles?** Siblings, parents, or friends can fill in for any of the missing primary characters. Once guests have confirmed and arrived, you are all set. The other character roles are helpful but not essential to the success of the party.



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- **The culprit will not know they are guilty until you hand them their confession sheet at the end of the party.**
- **This game is set at a candy creating competition.**
- **All characters in Incredible Candy Caper can be played by any gender.**



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PREPARING THE MYSTERY MATERIALS

- Cut out and make name tags for the guests. (You can print the name tags onto adhesive label paper or print on regular paper and include a pin with the name tags so that the guests can secure them to their outfits.) *The name tag template is compatible with Avery labels 15163, 18163, 5163, 5263, 5523, 5663, 5963, 8163, 8253, 8463, 8663 and 8763.*
- Define which worksheets you want to use, and make enough copies for your students.
 - If assigning a worksheet/ student, you will need to print that page multiple times to ensure you have enough worksheets for everyone.
- Cut all of the sheets with dotted lines in half.
- Cut out the commercial strips along the dotted lines.
- The mystery materials will be numbered 1 - 7 in the top right-hand corners. Paper clip all of the pages with the same numbers together. Keep the pages in the order they appear in the pdf.
- Discard any introductions for characters who will not be included in your party.
- Place the materials labeled with a #7 in a sealed envelope and label it “Solution.”
- Keep the paper clipped stacks, as well as the name tags, awards, and “solution envelope” in a safe and convenient location so you can access them quickly when needed.

OPTIONAL ACTIVITY IDEAS

- Included with Mystery Purchase.
- Additionally, we do offer a version that also includes STEM and SEL activities to expand the learning



YOU'VE GOT A GOLDEN TICKET

WYATT WINKY'S WORLD-FAMOUS CANDY COMPETITION BEGINS!

Hold onto your gumdrops! After years behind the scenes perfecting pastries, spinning sugar, and mentoring the world's brightest dessert dreamers, Wyatt Winky, the legendary candy creator, has returned with the ultimate sugar-coated showdown: The Candy Creator Crown!

Kid confectioners from across the globe have been hand-selected to compete for the honor of a lifetime: One original candy recipe chosen to be produced and a once-in-a-lifetime apprenticeship with Wyatt Winky himself!

Among those coming for the competition are:

Wyatt Winky – Wacky inventor with sweet ideas

Chef Corey – Calm mentor with candy skills

Charlie Chocolate – Bold maker with secret centers

Toby Taffy – Goofy twister who stretches truth

Quinn Caramel – Torch-wielding, caramel perfectionist

Dakota Dewdrop – Gummy grower with garden pride

Rory Rockcandy – Sparkly thinker, loves shiny treats

Bailey Bubblegum – Loud popper with wild ideas

Jordan Jellybean – Flavor fan, loves tiny treats

Drew Drops – Sentimental crafter with retro flair

Peyton Poprocks – Fizz fan who's full of zip

Logan Licorice – Quiet twister with dark candy

Skyler Sours – Sour prankster with zappy bites

Casey Cottoncandy – Dreamy spinner of sugar clouds

Sammy Swirl – Sweet thinker with twirly dreams

Casey Crunch – Clever cruncher with cookie pride

Benny Banana – Class clown with fruity jokes

Pepper Pop – Spicy maker with bold flair

Berry Bonbon – Juicy crafter with drama flair

Coco Cruncher – Chill creator with beach vibes

Twinkle Toffee – Glittery thinker, loves to shine

Mango Mallow – Soft-spoken maker with mellow mood

Crispin Caramel – Farm kid with orchard flavor

Waverly Wafer – Wavy thinker, loves layered treats

Zesty Zane – Tangy joker with gummy pride

Matcha Munch – Calm creator with green dreams

Peachy Puff – Bubbly friend with fruity flair

Fudgey Finn – Sweet dreamer with rich swirls

Sprinkle Doodle – Fast helper with sprinkle stash

Spiffy Sprinkle – Neat freak with candy gossip

Choco Chip – Sneaky sampler with tasty habits

Jingles Jars – Silly seller with rhyming lines

YOU HAVE BEEN CHOSEN.

Your name has been pulled from the peppermint hat. You are hereby invited to step into the world where candy dreams come true—or melt into a sticky mess.

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START OF THE GAME (30-40 MIN)

- Have the characters' name tags and introduction speeches available.
- Distribute the Evidence Tracker worksheet to every student. Explain that this will be used throughout Stages 1-3 to record suspects, motives, and evidence.

STAGE ONE: INTRODUCTIONS (30-40 MIN)

- The teacher reads the opening introduction to explain the investigation process.
- Each child reads their introduction speech and introduces their candy (if applicable).
- As students listen, they begin the Evidence Tracker:
 - Fill in suspect names
 - Record early suspicions
- Once introductions are complete, Wyatt Winky announces the finalists.
- Encourage students to note who seems competitive or possibly overlooked.
- Break for a short snack or transition activity.

STAGE TWO: FIRST INVESTIGATIONS (30-40 MIN)

- After the break, reconvene and announce that a candy creation has been sabotaged.
- The host reads the second speech.
- Divide students into suspects, investigators, and actors:
 - Named suspects receive their suspect cards.
 - Non-suspects may receive investigator cards.
 - Remaining students are placed in small groups (2-4) and given one headline card per group.
- Students prepare for 10 minutes.
- After preparation, actors present skits.
- Conduct investigations one suspect at a time (consider placing two chairs at the front).
 - During questioning and skits, students continue using the Evidence Tracker:
 - Add Motive
 - Add Opportunity
 - Record Evidence For / Against each suspect
 - Remind students to decide whether evidence is strong or simply suspicious behavior.



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STAGE THREE: EVIDENCE & INVESTIGATIONS (30-40 MIN)

- Present additional evidence and name any new suspects.
 - Newly named suspects receive suspect cards.
 - Investigator cards are distributed as needed.
- Students finalize their Evidence Tracker:
 - Review strongest suspect
 - Cross out weaker suspects
 - Update evidence notes
- Conduct a second round of investigations.
- Before moving on, pause for 5–10 minutes of quiet review so students can carefully analyze their notes.

FINAL ACCUSATION (15-20 MIN)

- Do this before revealing the solution.
- Distribute the Crime Report worksheet.
Students must:
 - Name the culprit
 - Provide 2–3 explained clues from their Evidence Tracker
- Collect all Crime Reports before opening the solution.

STAGE FOUR: SOLUTION REVEAL (10-15 MIN)

- Read the solution aloud.
- The guilty party confesses.
- **Discuss key clues as a class.**
 - What was the strongest clue?
 - What misled you?

POST REVEAL REFLECTION (15-20 MIN)

- Distribute the Reflection Page worksheet.
- Students complete written reflection (optional whole-class discussion first).

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Sample Character

(a sample of what each child will receive within their invitation.)

YOUR CHARACTER

SKYLER SOURS

BACKGROUND

You are in Wyatt Winky's world-famous candy factory, where kids from all over have come to compete in the sweetest contest ever! Each contestant has created their very own candy and hopes it will be chosen as the winner. The prize? Having your candy made in the factory AND becoming Wyatt Winky's special candy-making apprentice! But be careful—things in the kitchen can get sticky. Tempers may boil over, secrets may spill, and one candy might even get sabotaged.

ACTING AND DRESSING THE PART Be zippy and puckered. Make silly sour faces and offer “super sour” candy. Say things like, “Can you handle the pucker?”

Dressing Tip: Bright yellow or green clothes. Carry a lemon or fake sour candy bag.

YOUR INTRODUCTION SPEECH

(You DO NOT have to memorize this.)

Whoa there, I'm Skyler Sours—the sour candy champion! My candy is called Pucker Power Pieces—tiny gummies and hard candies so sour, your face will twist, squish, and scrunch in every direction. I say, if your candy doesn't make you pucker, it's not sour enough!

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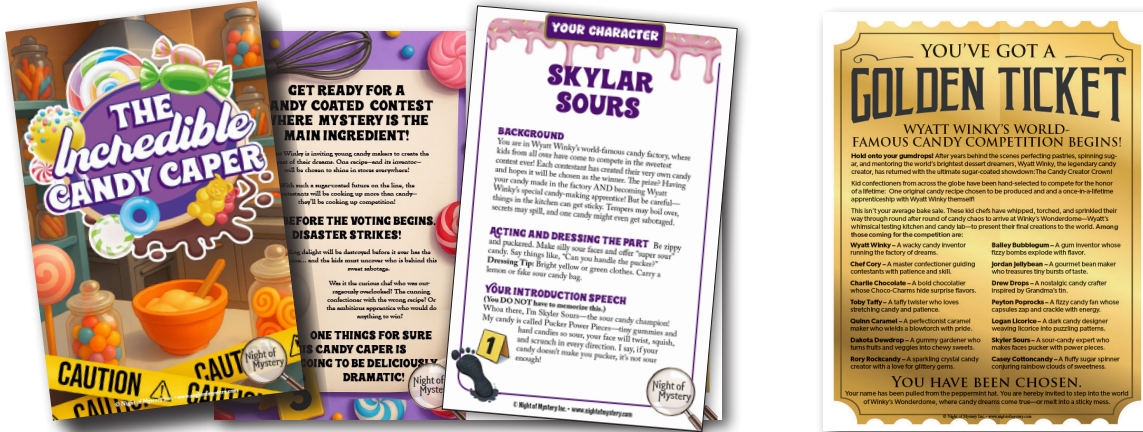
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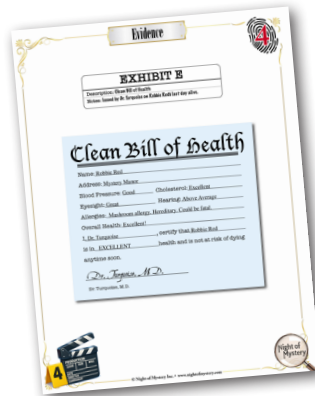
What you get with the educator's mystery:



Designed invites for your participants with character information and more information on the mystery for each of your guests. You can print or email these.



Introductions for each of the guests to help set-up the mystery at hand.



EVIDENCE that will be presented.



Scripted investigations to facilitate kids questioning one another. (2 ROUNDS)



Activity Worksheets



SOLUTION!



Super Sleuth, Funniest, Most Dramatic, and Best Costume Awards!

Explore Incredible Candy Caper Now

Night of Mystery

HOST GUIDE

This has been just a sampling of what you will receive when you purchase

THE INCREDIBLE CANDY CAPER

The complete package includes:

- **An Educator Host Guide** – A complete how-to of throwing your party which includes directions on preparing the invitations, assigning characters, and preparing for the party.
- **An Activity Schedule** – A step-by-step breakdown of how the activity will go and the learning opportunities in it..
- **Activity worksheets** – To break down the activity into educational components and aid learning along the way..
- **An Introduction** – To be read to the guests upon arrival.
- **The Golden Ticket** – To be given ahead of time, this includes background information on the other characters who will be at the candy competition.
- **Character Sheets** – Descriptions of the characters, including costuming and acting tips and the kids' first introduction speech (they do not have to memorize this!).
- **Name Tags**
- **Introduction and Investigation scripts for the children** – These simple, yet fun, scripts will be for the kids to read throughout the party. Each will reveal some clues about who the culprit may or may not be!
- **Evidence** – More clues that will be presented throughout the party. This evidence will help the kids solve the mystery and find the culprit.
- **Solution & Confession** – A detailed description of the what and why the sabotage happened, including WHO is the culprit.
- **“Who Dunit” Cards** – To allow your guests to guess the guilty party.
- **Award Certificates** – To be awarded to each of the guests that guess the culprit.
- **Party Printables and Extras** – Directions, templates, and designs to help you plan for your party. (Pictured on following page. **Included are:** suspect board, room signs, oversized candy decor how-tos, and more!)

All of our parties come in the form of a professionally designed pdf. Immediately after completing your order, you will be able to create a member account. Once in your account, you will have the ability to download your party (including optional emailable invitations for your guests and party extras) for sixty days after your purchase. If you forget your password, you can request a new password be sent to your email. By having our games online as instant downloads, we are able to satisfy even the most urgent need for a party.



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[Explore Incredible Candy Capers Now](#)



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THE EXTRAS

Included with the mystery are ideas and designs to help you decorate with fun and authentic materials that are easy to make.



HOST GUIDE

MORE PARTY PLANNING RESOURCES

Night of Mystery does our best to provide you with everything you need to create a unique and creative mystery party - including giving you plenty of party planning resources and ideas for each mystery theme we offer! **Check out any/all of the resources below!!!**

INCREDIBLECANDYCAPER.COM

Simply type in IncredibleCandyCaper.com and it will take you to the “Party Tips” section of Night of Mystery dedicated to giving you the best ideas for decoration, costumes, hosting tips, etc. for THIS MYSTERY!!! Be sure to explore the “Hosting Tips” section of this as well!

ALL THE EXTRAS SUPPLEMENT

Check out the supplement that is filled with designs, posters, ideas, etc.

OUR PINTEREST PAGE

Get ideas and how-tos on theme-centric decorations, food, etc. Be sure to “Follow Us” to get the latest and greatest pins that we add to the boards! [Visit The Incredible Candy Caper Pinterest Board](#)

FLICKR ALBUMS

[Check out pictures from other host and hostesses](#) from your mystery theme! See how much fun others had throwing this theme and get ideas for your own mystery party.

VISIT US ON FACEBOOK <https://www.facebook.com/nightofmystery/>

AND INSTAGRAM! <https://www.instagram.com/nightofmystery/>

GET A COUPON AND A CHANCE TO WIN A FREE PARTY!

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Once your party is thrown, please let us know how your party went by emailing the details and pictures to nompartyofthemonth@gmail.com! We will email you a \$5 coupon for submitting your comments and/or pictures about your party. In addition to the coupon, party pictures and comments may be highlighted on social media and/or the blog. Each month we will select one posting to be featured in our “Party of the Month” blog and that customer will receive a \$95 gift certificate towards the purchase of a future party!

