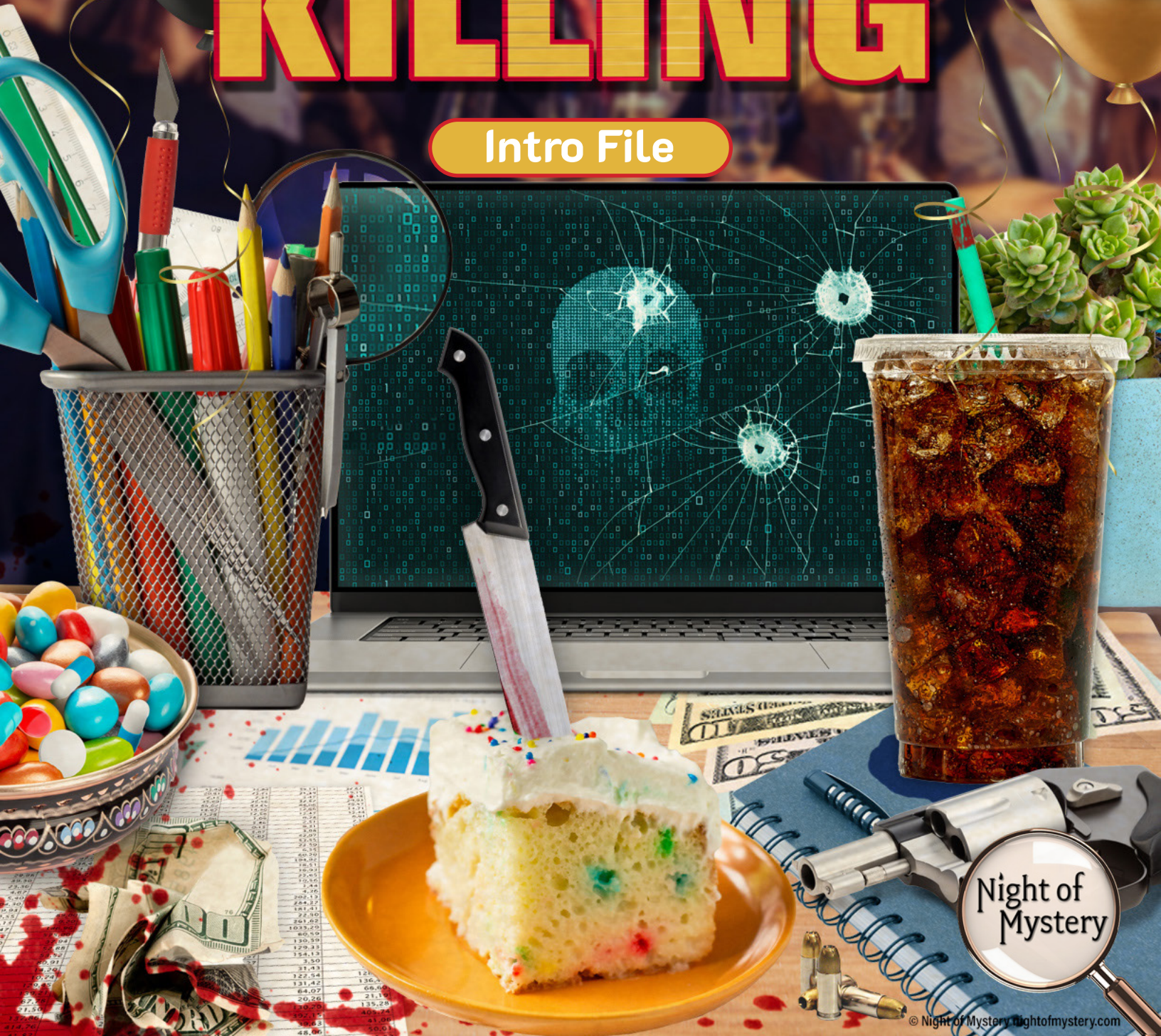


A QUARTERLY KILLING

Intro File



A QUARTERLY KILLING

A fiscal finale filled with dysfunction, drama, and deadly decisions.

The fiscal year is officially closed, and Bit & Box—creators of quirky, app-connected gadgets—is celebrating in style. CEO Kris Quantum has spared no expense: signature drinks, year-end bonuses, and a surprise announcement that's sure to shake things up.

But not everything is worth toasting. Their latest product launch didn't go as planned, a shipment scandal is brewing in the warehouse, and behind every cheerful toast might be someone with something to hide.

When one team member suddenly drops dead mid-celebration, the party turns into a full-on investigation. And everyone's got something to lose.

Was it the exhausted executive under escalating expectations?

The overlooked employee perpetually passed over for promotion? The audacious assistant with ambitious aspirations? Or the smooth-talking salesperson with something sinister to shield?

Now it's up to the partygoers to connect the clues, expose the lies, and pinpoint the perpetrator before the spreadsheets turn into a crime scene.

Join us for a night of ambition, secrets, and scandal.

This isn't just a quarterly party—it's a killer one.



IT Hotline
Call HR
Complete
Reviews





HOST GUIDE

Thank you for choosing A Quarterly Killing

We are confident that you will find this comprehensive packet provides everything you need to run your very own murder mystery party—one that will have your guests talking for weeks, if not longer.

This murder mystery experience is designed to be easy to run and fun to play for all the guests involved. The game is played with all of your guests having active roles in the game and each guest having objectives to complete. These objectives keep the party from being pre-scripted and allow your guests to draw their own conclusions as to the motives and the identity of the murderer. This format also allows for great mingling among your guests and ensures they all feel included. Before the night is through, each guest will have discovered that they have a motive for killing the victim and be inclined to protect their innocence as well as seek out the murderer. To add to the experience and suspense of the night, the murder happens during the party, not before, as in some other murder mystery games. The victim is also allowed to play along after they “die,” since they have no clue who murdered them. A Quarterly Killing is certain to be a hit with all of your guests.

The following pages contain a simple list of things you need to do as host in order to have the party run smoothly. Once the party is going, it is up to the guests to make the most of it—something you will be surprised at how well they do.

Choosing the right version:

Gender Counts:

For 20+ guests: 20+ gender-neutral.

For 15-20 guests: 20 gender-neutral.

For 10-15 guests: 15 gender-neutral.

For 8-12 guests: 12 gender-neutral.

Can I upgrade or downgrade between versions after purchase? Unfortunately, you cannot. With the exception of moving from the 15-20 guest version to the 20+ version, upgrading between mysteries is not an option, which is why we encourage getting an accurate guest count before purchasing.

How do I get an accurate guest count? It is recommended that you send out the general invite with an RSVP date of two weeks before the party. After your guests RSVP positive, you can send them their character sheet and other party information.

You can download an invite at: <http://www.nightofmystery.com/invitations>

Is this mystery suitable for youths and/or church groups? Yes. Our site offers “clean” versions of a few other mysteries on our site: www.nightofmystery.com. Please refer to those when hosting a party for more conservative crowds.

Night of
Mystery



HOST GUIDE

Assigning Characters

- **As host, you will need to decide upon a character for each of your guests.** The easiest way to assign the characters is to read the descriptions and match each one with the guest you feel suits that particular character best. They will be listed in this host's guide, along with a sheet that will help you assign the characters.
- **WHO CAN I ELIMINATE WITHOUT RUINING THE MYSTERY?** If you do not have 20 guests attending, the game can be played without the following characters: This information will be included with mystery purchase.
- **Because this party is dependent on a minimum number of people showing up,** you will want to determine ahead of time which guests are attending before assigning characters.
- **An accurate guest count is important.** It is recommended that you send out the general invitation with an RSVP date of two weeks before the party. After your guests have accepted the invitation, you can send them their character sheet and other party information.
- **You can download an invitation proforma at:** <http://www.nightofmystery.com/invitations>
- **The killer will not know they are the murderer until they open their second envelope at the party.**
- **The victim will not know they are the victim until they get to the party.** The victim will not have a list of objectives for after the murder. Also, listed in their first set of objectives is to, "fall down dead when the lights go off."
- **The victim after "death":** The victim will play the role of Detective/investigator for the second half of the party. Following their "death" the victim will get up and the host can then explain that there will be an investigator for the second half (the victim). The victim/investigator will then read the "investigation directions" to the crowd. You will have prepared the investigator's "B envelope," so the guest will know what to do next and how to proceed. Since the investigator's main role takes place after the murder, it is ok if the investigator is eliminated from the first half of the party and only plays the second half. Additionally, the victim does not know who killed them or why, so the victim can assume the role of the investigator for the second half. *You can also have an additional badge and/or gun, hat, etc. for this guest to help them distinguish themselves as the investigator for the second half of the party.*
- **As host, who should I be?** Information included with the mystery purchase.
- **Ideas for assigning couples:** Information included with the mystery purchase.

executive
access





HOST GUIDE

Kris Quantum – CEO. The face of Bit & Box and the architect of spectacle. With bold speeches and sharp style, Kris is determined to close the fiscal year on a high note—no matter the cost.

Greer Styles – CFO. Master of the money and keeper of the spreadsheets. Greer's watching every decimal and ready to make cuts—celebratory or not.

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Keegan Ng – CTO. A launch-loving innovator with a history of half-baked rollouts. Keegan's hoping this quarterly bash goes smoother than their last product debut.

Rowan Black – VP of Culture. Built a whole department around team spirit and vibes. With budget reviews looming, Rowan's betting big on charm, connection, and curated playlists.

Frankie Ford – Marketing Director. Bit & Box's brand brain with a gift for glossy campaigns. But after the Glow-Buddy fallout, Frankie's shine is dimming—and competition is rising.

Blake Vega – Social & Branding Strategist. Slick, stylish, and always trending. Blake's building the company brand—and possibly a personal empire on the side.

Cody Bright – Sales Rep. Charismatic and confident with killer numbers—some say suspiciously so. Cody's bonuses are big, but whispers say the data doesn't match the hype.

Drew Daniels – HR Manager. Enforces professionalism in the most chaotic office in tech. Drew sees what others miss—and holds receipts.

Micah Rojas – Warehouse Manager. Newly promoted, effortlessly charming, and definitely avoiding questions about the missing inventory.

Dr. Patrice Lin – Company Therapist. As the company's emotional barometer, Dr. Lin listens more than they speak—and rarely misses what others try to hide.

Randy Tinsley – Accountant. Buried in spreadsheets and secrets. Randy knows where the money's going—and where it might be disappearing.

Riley Marsh – CEO's Assistant. Polished, prompt, and always in Kris's orbit. Riley's helpful on the surface—but their ambition might be deeper than it seems.

Taylor Knox – IT Specialist. From logins to loopholes, Taylor tracks it all. With unmatched access and a quiet edge, Taylor sees everything—and forgets nothing.

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Jordan Rowe – Receptionist. New at the desk, but tuned in to every whisper. Don't be fooled by the smile—Jordan is keeping tabs.

Shiloh Dobbins – Retiring Receptionist. A pillar of the front desk and a fixture in company culture. Shiloh expected a grand sendoff—and isn't afraid to raise a fuss if it falls flat.

Morgan Reed – Warehouse Assistant. Former manager turned sidelined staffer. Morgan's watching, waiting, and quietly plotting a comeback.

Devon Yamada – New Hire. Still new but already everywhere, Devon's questions have a way of making people squirm—and they always follow up.

Lexi Hale – Bartender. One-night-only return. Lexi left the company under tense circumstances—and they haven't forgotten a thing.





HOST GUIDE

Some Frequently Asked Questions

- **Can I run this as a first-time host?** First-time hosts need not be wary. Night of Mystery parties have everything you need to throw a successful party and are designed to be easy-to-run.
- **CAN THE HOST PLAY ALONG WITHOUT KNOWING WHO THE VICTIM AND/OR MURDERER ARE? YES!!!** Unlike some other mystery parties, we have designed our materials so that the hosts can play along! As host, you will read the host's guide in full to ensure that you are setting the game up correctly WITHOUT letting you know who the murderer is! If you wish to know the murderer, you can simply read the solution.
- **Will a murder happen AT the party? YES again!** We found this adds to the excitement, intrigue, and fun of the party! It's another reason why we are a stickler for "no spoilers on social media" – we can't have pictures of the victims for fear of ruining the intrigue for others!
- **How can I pick the "right" party theme?** We always recommend you pick the theme that you are most passionate about hosting and/or you believe your guests will be most excited about coming to! We do our best to include multiple sizes within each party theme to accommodate that.
 - If having specific gendered roles is important to you, please see the gender counts for the version you plan on ordering.
 - Additionally, if you are worried about a mystery being too racy, please see our clean versions. **THIS ONE IS NOT FOR YOU!**
 - If specific characters within a mystery are important to you, reach out to support@nightofmystery.com and we can let you know (specifically) which characters are included with the version you are considering.
- **Can I run this with my business and/or group organization?** With a business license, you can run these mystery parties with your organized group and/or business. Please see our FAQ for more information on business licenses.
- **Do you come and run the party?** We do not. Our services are in providing YOU with everything you need to throw your party in your own home or venue. IF you have a desire for someone else to run your party, please see our resources page for party planners who have purchased our business license and are licensed to run our parties in your area.
- **A Note about Social Media:** While we LOVE to see your fun parties – and often highlight and cross-promote those who tag us – we can't have anyone posting pictures of spoilers! This includes, but is not limited to, pictures, videos, or mentions of the victim, murderer, and/or pertinent clues in the game. Since spoiler posts create a calculated loss of business, you can be liable to pay the calculated loss of sales upon discovery of the violation. So keep it fun, crazy, and show us your best spoiler-free content!!! **And don't forget to tag us after! #nightofmystery**
- **How does this work?** All of our parties come as a professionally designed 50-125 page pdf. Immediately after completing your order, you will be able to re-login to your account using the username and password you established in the purchasing process. Once in your account, you can download your party (including optional emailable invitations for your guests) for 120 days.

Night of
Mystery



HOST GUIDE

Hosting Tips

- Included with mystery purchase.

Making the Invitations

Each guest must receive: (1) The invitation, (2) Bit & Box Journal and (3) their character description.

Preparing Party Materials

- It is best to view and print all of your materials from Adobe Reader, a free application. Be sure you do not use a Preview Application to print or view materials.
- For the name tag and label pages (optional), they are best printed on adhesive label paper. *Name tag and label pages are compatible with Avery labels 15163, 18163, 5163, 5263, 5523, 5663, 5963, 8163, 8253, 8463, 8663 and 8763.*
- Make name tags for the guests. You can print the name tags onto adhesive label paper or print on regular paper, trim them, and include a pin with the name tags so the guests can secure them to their outfits.
- Photocopy the printout of the money onto green paper. You will need as many copies as there are guests attending. Trim the money and bundle the notes in packages of \$500.
 - To skip this step, you can purchase and use fake/play money or coins.
 - It is helpful to bundle your money using a paper clip.
- Cut the sheet with two in half, and then in half again.

- Cut the “A Objectives” sheets in half on the dashed lines. **DO NOT cut the “B Objectives” sheets in half.**
- Label two envelopes with each character’s name. Label one envelope with an (A) and one with a (B) for each character. *OPTIONAL: We have formatted some labels that you can adhere to your envelopes, so that you will not need to label them yourself. Please see the label pages in the Mystery Materials pdf.*

In the (A) envelopes place: a name tag, safety pin(s) to attach the name tag, a bundle of money and the half-sheet of the character’s objective sheet that has objectives for the beginning of the party.

- You will need to prepare the Detective “B” envelope. Insert Detective name tag, evidence, and “B” objectives into their envelope. (You do not need to add money, as the guest will have money from the first half of the party.) *After “death,” the victim will assume role of Detective and will need this information.*
- In a separate envelope place the Investigation Instructions and the (labeled 2). Label the envelope as “Investigation.”
- In a separate envelope place the Evidence Presentation. Label it as “Evidence.”





HOST GUIDE

- An average party takes 2-4 hours. The party length will depend on a number of factors, including the number of guests, if you are serving dinner, how well your guests mingle, etc.

Stage One- The Guests Arrive

- Have the guests' name tags, bundle of money, and their (A) envelopes available for them.

Stage Two- Introduction

- After all of the guests have arrived, hand Kris Krangle the Introduction and have them read it aloud.
- Have time for guests to mingle and complete their objectives.
 - This may require 30-60 minutes depending on how well your guests know each other.
 - If serving dinner, this may be a good time for dinner to be served.

Stage Three- Murder and Investigation

- When guests start to settle down and you are sure the victim has completed all of their objectives, arrange to have the lights go out. ***The victim is instructed in their starting objectives to "discreetly let the host know when they have completed their objectives."*
- When the lights come back on, the victim will have fallen down "dead."
- After the victim has "died," you (as the host) can outline the position of the body on the floor or ground.
- Announce to the crowd that Detective will now be joining you to investigate. Have the victim rise and assume the role of Detective.
- Hand Detective the "investigation envelope" and have them read the instructions aloud to the guests.
 - Hand the guests their (B) envelopes. *This will have new information and objectives for the guests to complete now that the murder has occurred.*

Stage Four- Evidence Presentation

- When guests have settled down again, and Detective has collected all of their evidence, hand Detective the evidence envelope so that they can present the findings of the evidence to the guests.
- It is best if the evidence is then laid on a table so that everyone may see it.
- Give your guests additional time to review the evidence. *You may want to make multiple copies of the evidence so that it can be seen by everyone.*
- Hand out the accusation sheets. Have everyone complete and hand them back to you.

Stage Five- The Solution

- After all of the accusation sheets are handed in, use the tally sheet to calculate the winners.
- Have Detective read the solution aloud to the guests.
- Award the certificates to the winners!



BIT & BOX JOURNAL

Issue No. 24 | Q4 Close

Circulation: **CONFIDENTIAL**

A MESSAGE FROM THE CEO: Kris Quantum

Team, we did it—we crossed the fiscal finish line.

Sure, there were stumbles: a launch that didn't quite lift off, a few shipments that vanished into thin air, and budgets that needed more finessing than funding. But through it all, you kept this wild machine of innovation running.

Tonight, we celebrate—not just what we've built, but who built it. I've even planned a special surprise for someone who deserves a little extra spotlight.

Let's send this quarter off in style.

Stay sharp,

Kris



FISCAL YEAR-END BASH PREVIEW: BONUSES, BUZZ, & A BIT OF BETRAYAL?

You're invited to Bit & Box's Quarterly Closeout Celebration—a night of metrics, mingling, and mystery.

We're taking over the lounge (Conference Rooms A, B, and that hallway no one ever books) for an evening of drinks, dancing, and drama. Expect signature mocktails, a playlist curated by Culture, and conversations that could spark... opportunity.

Location: The Byte Lounge

Dress Code: Office fabulous. Blazers, bold statements, and budget-conscious sparkle encouraged.

Agenda: Unexpected

STAFF SPOTLIGHT: SHILOH DOBBINS

After years of running the front desk (and half the office by proxy), Shiloh Dobbins is retiring. Shiloh's smile has welcomed thousands, redirected hundreds, and single-handedly saved multiple deliveries from total disaster.

Regardless, we raise our mugs to you, Shiloh. You'll always be Bit & Box royalty.



WHO'S MAKING HEADLINES THIS QUARTER?

KRIS QUANTUM – *CEO*. The face of Bit & Box and the architect of spectacle. With bold speeches and sharp style, Kris is determined to close the fiscal year on a high note—no matter the cost.

GREER STYLES – *CFO*. Master of the money and keeper of the spreadsheets. Greer's watching every decimal and ready to make cuts—celebratory or not.

BRADLEY PICKENS – *COO*. The logistics lead who keeps the company humming—until something breaks. Bradley's always quick to shift the blame elsewhere when cracks start to show.

KEEGAN NG – *CTO*. A launch-loving innovator with a history of half-baked rollouts. Keegan's hoping this quarterly bash goes smoother than their last product debut.

ROWAN BLACK – *VP of Culture*. Built a whole department around team spirit and vibes. With budget reviews looming, Rowan's betting big on charm, connection, and curated playlists.

FRANKIE FORD – *Marketing Director*. Bit & Box's brand brain with a gift for glossy campaigns. But recently, Frankie's shine is dimming—and competition is rising.

BLAKE VEGA – *Social & Branding Strategist*. Slick, stylish, and always trending. Blake's building the company brand—and possibly a personal empire on the side.

CODY BRIGHT – *Sales Rep*. Charismatic and confident with killer numbers—some say suspiciously so. Cody's bonuses are big, but whispers say the data doesn't match the hype.

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MORGAN REED – *Warehouse Assistant*. Former manager turned sidelined staffer. Morgan's watching, waiting, and quietly plotting a comeback.

DEVON YAMADA – *New Hire*. Still new but already everywhere, Devon's questions have a way of making people squirm—and they always follow up.

LEXI HALE – *Bartender*. One-night-only return. Lexi left the company under tense circumstances—and they haven't forgotten a thing.

DEPARTMENT HEADLINES



MARKETING MELTDOWN?

Frankie Ford says the GlowBuddy flop was "strategic misalignment." The finger-pointing says otherwise.

FINANCE ON THIN ICE

CFO Greer Styles blamed multiple teams for profit slippage. But someone's quietly suggesting Greer's not so spotless either...

CULTURE VS. CUTS?

VP Rowan Black insists culture drives retention—and revenue. But will warm vibes survive cold spreadsheets?

WAREHOUSE WOES

Missing shipments, shifting blame, and rising tensions. Morgan wants their job back. Micah wants everyone to stop asking questions.



ENJOY THE PARTY

but keep your bonus close and your secrets closer.

Not everything at Bit & Box is what it seems.

HAPPY QUARTER-END
and may the best detective win.

Sample Character

From Another Mystery

Banker Bob

As the bank owner in the town of Deadwood, you do business with many of the people in the town and also some of the participants of the Deadwood Poker Tournament. One of your foremost clients is Harry High-Stakes (the Deadwood Saloon owner). In order to get the saloon established and operating in its first year, you have loaned Harry a substantial amount of money. Although the saloon appears to be doing very well, you are uncertain why Harry is continually delinquent and sometimes misses his payments on his loan. Just last month, Harry was late again on his payment and you warned him that you will have to put his saloon into foreclosure if he cannot repay the money he owes on the loan by next month. You suspect that Harry is throwing the Deadwood Poker Tournament in order to get enough money so that he can repay his debt. This will be an important week to see if you will gain your money back from Harry's loan or if you will gain control over the saloon.

Because Harry is such a difficult and delinquent client, you hope that you will gain control over the saloon. If the saloon becomes the bank's property, you speculate that you may have a very wealthy buyer in Montgomery Money, an investor from the East. Because of Montgomery's reputation, you are certain that you will make a healthy profit off of selling the saloon to Montgomery and he will be consistent and reliable when making his loan payments.

In addition to all the excitement of the tournament, your bank was held up at gun point. Banker Bonnie (your wife) was watching the bank over the noon hour while you were meeting with Harry about his payments. Because of the high ante for the poker tournament, you are convinced that the robber must have been a gambler who was trying to accumulate enough money to pay for the entry fee. Since you view Sheriff Sam (the sheriff) as a very lazy individual, you plan on taking matters into your own hands when it comes to finding the culprit of the bank robbery and bringing them to justice! In addition, you do not believe that Sheriff Sam is a moral character as well. Just this past week, you saw Sheriff Sam taking money from Harry High-Stakes. While you do not know the details of the transaction, the secretive nature in which the money was exchanged suggests that it was not for an honest reason.

As the Deadwood Poker Tournament Party quickly approaches, you are looking forward to attending for a few reasons. First, the party will be a perfect place for you to talk business with Montgomery Money about his intentions on investing in the saloon if your bank gains control of it. Second, you plan to figure out which one of the poker players may have robbed your bank and you plan to bring them to justice! And lastly, by the end of the night, you will know whether Harry will have enough money to pay off his debt to you or if the saloon will be yours!

Acting and Dressing Your Part: As the bank owner of Deadwood, you are a businessman first. Your bank and your money come before everything, including your wife Bonnie. Since you will be using the party for business matters, you will want to dress dignified for the night. Consistent with the times, you may consider a button down shirt, vest, ascot and hat (bowler, derby, slouch, gambler or other). Popular of the time period, you may also consider adding in facial hair. For more ideas on how to dress and a glossary of wild western words and phrases to use at the party, please see www.nightofmystery.com and murderatthedeatwoodsaloons.com

Sample Objectives

From another mystery



OBJECTIVES

Banker Bob

Objectives At The Start Of The Party

- Tell XXXX that you need the money he owes to the bank by tomorrow or the bank will have to retake their property.
- If asked, insist that you may have to foreclose on the saloon if Harry High-Stakes doesn't make enough money by hosting the tournament.
- Tell XXXX that you may have a business proposition for him depending on how the evening turns out.
- Ask Sheriff Sam (the sheriff) if he has any leads on who robbed your bank earlier this week.
- Question some of the gamblers to see what they were doing during the noon hour earlier this week when the bank was robbed.
- Ask Jesse Wales and Black Barbara (two outlaws) why they are in town this week.
- When asked about your wife's actions, insist she can do as she pleases! (But be secretly concerned.)
- If Banker Bonnie questions your relationship, insist that you are only trying to provide a better life for her.
- If anyone approaches you with information about your bank robbery, question their sources and motives.



Sample Objectives

From another mystery



OBJECTIVES

Banker Bob

Things You Know:

- You are about to foreclose on the Deadwood Saloon if Harry High-Stakes (the saloon owner) cannot repay his debt to you.
- Earlier this week, you XXXX handing XXXXX money. For what reason, you are not sure.
- Earlier tonight, you witnessed XXXXX, talking to XXXXXXX.



OBJECTIVES

Banker Bob

Objectives After The Murder:

- Find the murderer while maintaining your innocence.
- Ask XXXX how much money the killer is paying him to keep his mouth shut. (XXXXX is known to take bribes.)
- Accuse XXXXX of bribing XXXXXXX so he will not be found guilty of murder. If XXXXX denies it, find out the real reason he is bribing XXXXX.
- If asked, admit the saloon will go to XXXXXXX if XXXXX is found guilty of murder and put in jail.
- If anyone has information on XXXXX, find out what they know. You may have to pay them to get their information.
- Defend XXXX publicly, but question her privately on her ties to XXXXXXX.
- If XXXX threatens to XXXXXXX, question where she will get the XXXXXXX.



Sample Evidence

From another mystery

EXHIBIT F

Description: Picture turned over by XXXXXX.

Notes: Picture taken of XXXXX earlier tonight.





HOST GUIDE

More Party Planning Resources

Night of Mystery does our best to provide you with everything you need to create a unique and creative mystery party - including giving you plenty of party planning resources and ideas for each mystery theme we offer! **Check out any/all of the resources below!!!**

AQuarterlyKilling.com

Simply type in AQuarterlyKilling.com and it will take you to the "Party Tips" section of Night of Mystery dedicated to giving you the best ideas for decoration, costumes, hosting tips, etc. for THIS MYSTERY!!! Be sure to explore the "Hosting Tips" section of this as well!

"All The Extras" Supplement

Check out the supplement that is filled with designs, posters, ideas, etc.

Our Pinterest page

Get ideas and how-tos on theme-centric decorations, food, etc. Be sure to "Follow Us" to get the latest and greatest pins that we add to the boards! <https://www.pinterest.com/nightofmystery/a-quarterly-killing-party-ideas/>

Flickr Albums

Check out pictures from other hosts and hostesses from your mystery theme! See how much fun others had throwing this theme and get ideas for your own mystery party. You can view the album at: www.nightofmystery.com/photos-AQK/

Visit us on Facebook!

<https://www.facebook.com/nightofmystery/>

Follow us on Instagram. See loads of party pics!

<https://www.instagram.com/nightofmystery/>

Get a coupon and a chance to win a FREE Party!

Once your party is thrown, please let us know how your party went by emailing the details and pictures to nompartyofthemonth@gmail.com! We will email you a \$5 coupon for submitting your comments and/or pictures about your party. In addition to the coupon, party pictures and comments may be highlighted on social media and/or the blog. Each month we will select one posting to be featured in our "Party of the Month" blog and that customer will receive a \$75 gift certificate towards the purchase of a future party!



The Extras

Transform your party space with these killer designs and easy-to-follow guides for a truly killer event.



Year-End Consumables

1. Low-Hanging Fruit Cocktail
Description of food item
2. Bandwidth Bruschetta
Description of food item
3. Circle-back Charcuterie
Description of food item
4. Trim-the-Fat Tartare
Description of food item
5. Brain Dump Cake
Description of food item

TEAMWORK MAKES THE METRICS MAKE SENSE

Because synergy isn't real, but **SHARED BLAME** definitely is.



COLLAB LIKE YOU MEAN IT

- Forward the doc **BEFORE** the meeting
- Add comments that are helpful, **NOT HAUNTING**
- ASSUME EVERYONE'S TIRED**—but still trying
- When in doubt, **BLAME IT ON ALIGNMENT**
- At Bit & Box, we don't just work together—we **PING, @MENTION, LOOP IN,** and **"CIRCLE BACK"** our way to greatness.
- Success is a group project. So is failure.



BIT & BOX:

Proudly held together by caffeine, calendar chaos, and one heroic Notion template.

CORE VALUES



- Launch Loud, Apologize Later**
Speed is our love language. So what if it crashed? **WE'RE HERE TO DISRUPT. NOT DEBUG. MVP STANDS FOR MOSTLY VERY PROBLEMATIC. RIGHT?**
- If It's on Your Desk, It's Your Problem**
Don't @ us. You made the doc, you lead the meeting. You dropped the box, you file the claim. **ACCOUNTABILITY IS A VIBE.**
- Sync or Shut Up**
WE RUN ON CALENDARS, CHAOS, AND CAFFEINE. If you missed the update, congrats—you are the problem now.
- Feelings Are Fine—Data Pays the Bills**
You cried in the bathroom? Relatable. But...**DID YOUR TEARS COME WITH A SLIDE DECK AND MEASURABLE KPI'S?**
- Bring the Weird or Bring a Box**
Wear the cape. Name the printer. Start a cult in the breakroom. **IF YOU'RE NOT AT LEAST MILDLY CONCERNING, YOU'RE NOT TRYING HARD ENOUGH.**

Refresher Course

1. Old-Fashioned Values
Description of food item
2. Margin-rita
Description of food item
3. Out-of-Pocket Paloma
Description of food item
4. Best Practice Martini
Description of food item
5. Leverage Iced Tea
Description of food item



HOST GUIDE

This has been just a sampling The complete package includes:

- ☐ **Host Guide**— A complete how-to of throwing your party which includes directions on preparing the invitations, assigning characters and preparing for the party.
- ☐ **Schedule of the Night**— A step-by-step breakdown of how the night will go.
- ☐ **Introduction**— to be read to the guests upon arrival.
- ☐ **Designed Invitations**— that you can customize with the details of your party.
- ☐ **Digital Invitations**— that you can customize with the details of your party. *Available on site.*
- ☐ **The Bit & Box Journal**— to be sent with the invitations, it includes background information on the happenings surrounding the party and the guests coming to the party.
- ☐ **Character Sheets**— full descriptions of the characters, including costuming and acting tips.
- ☐ **Character Objective Sheets**—this includes objectives for each character to try to achieve at each stage of the game in order to uncover evidence and find the murderer.
- ☐ **Name Tags**
- ☐ **Fake Money**— to be distributed to guests and used in the party for scheming and bribery.
- ☐ **Evidence**— more clues to be distributed and presented during the second half of the night.
- ☐ **Solution**— a detailed description of who the murderer is, why the murder happened, and the clues that led to the outcome.
- ☐ **Accusation Cards**— for guests to guess the murderer, and vote for best costume and best actor.
- ☐ **Award Certificates**— for best costume, best actor, most money, and super sleuths.
- ☐ **Party Extras!!!**— Printable designs to help you make authentic and original decorations to enhance your party! (See previous pages for more information.)

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