

MURDER AT THE JUICE JOINT



MYSTERY MATERIALS





MURDER AT THE JUICE JOINT

With the passing of prohibition and organized crime on the rise, The Juice Joint, a swanky speakeasy run by Rosie Marie, has been nothing but jumping. To celebrate its success, Rosie is planning a party to remember at the exclusive nightspot...and you are invited!

However, one of the names on the guest list is also on another's hit list...and no one is safe from the consequences.

With murder on the menu, you are certain to find a medley of individuals to make the night most memorable. From major mobsters and their molls to the swanky singer with her hopes at Hollywood, the cigarette girl with a temper that sizzles to the crooked police chief with nothing to lose—no one is safe from murder... but everyone will have a chance at solving it.

Will the culprit be the Mayor who is capable of murder? The blacklisted bootlegger desperate to increase their sales? Or possibly the director with a shot at making history?

With the recipe for murder, The Juice Joint will be certain to be serving up a night of mayhem to remember.



HOST GUIDE

THANK YOU FOR CHOOSING MURDER AT THE JUICE JOINT

We are confident you will find this comprehensive packet to provide everything you will want and need to run your very own murder mystery party—one that will have your guests talking about it for weeks, if not longer.

This murder mystery experience is designed to be easy to run and fun to play for all the guests involved. The game is played with all of your guests having active roles in the game and each guest having objectives to complete. These objectives keep the party from being pre-scripted and allow your guests to draw their own conclusions as to the motives and the identity of the murderer. This format also allows for great mingling among your guests and ensures that all of your guests feel included. Before the night is through, each guest will have discovered that they have a motive for killing the victim and be inclined to protect their innocence as well as seek out the murderer. To add to the experience and suspense of the night, the murder happens during the party, not before, as in some other murder mystery games. The victim is also allowed to play along after they 'die' since they have no clue who murdered them. Murder at The Juice Joint is certain to be a hit with all of your guests.

The following pages contain a simple list of things you need to do as host in order to have the party run smoothly. Once the party is going, it is up to the guests to make the most of it—something you will be surprised at how well they do.

CHOOSING THE RIGHT VERSION:

Versions available: 6-8 guests, 8-12 guests, 10-15 guests, 15-20 guests, 20+ guests.

Gender Counts:

For 20-80 guests: at least 6 males, 7 females, and 2 gender-neutral

For 15-20 guests: 6 males, 7-10 females, 2-4 gender-neutral

For 10-15 guests: 3-5 males, 5-7 females, 2-3 gender-neutral

For 8-12 guests: 3-4 males, 3-5 females, 2-3 gender-neutral


For 6-8 guests: 3 males, 2-3 females, 1-2 gender-neutral

Can I upgrade or downgrade between versions after purchase? Unfortunately, you cannot. With the exception of moving from the 15-20 guest version to the 20+ version, upgrading between mysteries is not an option, which is why we encourage getting an accurate guest count before purchasing.

How do I get an accurate guest count? It is recommended that you send out the general invite with an RSVP date of two weeks before the party. After your guests RSVP positive, you can send them their character sheet and other party information.

You can download an invite at: <http://www.nightofmystery.com/invitations>

Is this mystery suitable for youths and/or church groups? No. Our site offers "clean" versions of a few other mysteries on our site: www.nightofmystery.com. Please refer to those when hosting a party for a more conservative crowd.



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ASSIGNING CHARACTERS

- **As host, you will need to decide upon a character for each of your guests.** The easiest way to assign the characters is to read the character descriptions and match each character with the guest you feel suits that particular character the best. They will be listed in this host's guide, along with a sheet that will help you assign the characters best to your guests.
- **Is there a set character list?** Yes. You will not be able to pick and choose which characters are included with your mystery. This intro file has the guests listed for the 15-20 guest version. If you are curious about specifically which characters will be included with your purchase, you can email support@nightofmystery.com to inquire about that information ahead of purchase.
- **WHO CAN I ELIMINATE WITHOUT RUINING THE MYSTERY?** Information in mystery purchase.
- **Because this party is dependent on a minimum number of people showing up,** you need to determine ahead of time which guests are attending before assigning characters.
- **An accurate guest count is important.** It is recommended that you send out the general invite with an RSVP date of two weeks before the party. After your guests RSVP positive, you can send them their character sheet and other party information.
- **You can download an invite at:** <http://www.nightofmystery.com/invitations>
- **After purchase, you will not be able to “upgrade” or “downgrade” your party to the next level, so an accurate guest count is imperative.** **There is an upgrade when moving from the 15-20 guests version to the 20+ guest version for purchase on the site, but the 15-20 guest version is the only version where the upgrade works.
- **The killer will not know they are the murderer until they open their second envelope at the party.**
- **The victim will not know they are the victim until they get to the party.** The victim will not have a list of objectives for after the murder. Also listed in their first set of objectives is to, “fall down dead when the lights go off.”
- **The victim after “death”:** If the victim wishes to play along after the murder, they can do so without an identity. If you have an extra identity (that is, a role that is not being played), they can also assume that identity if they so choose. **If P.I. Pinkerton is not assigned, the victim will assume this role after they have “died.”*
 - **As host, who should I be?** Information in mystery purchase.
 - **Ideas for assigning couples:** Information in mystery purchase.
 - **Different versions for this mystery:** Adult, New Years Eve, LGBT-Male and Virtual versions.

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SOME FREQUENTLY ASKED QUESTIONS:

Can I run this as a first-time host? First-time hosts need not be wary. Night of Mystery parties have everything you need to throw a successful party and are designed to be easy-to-run.

Can I play along without knowing who the victim and/or murderer are? OF COURSE! Unlike some other mystery parties, we have designed our materials so that the hosts can play along! As host, you will read the host's guide in full to ensure that you are setting the game up correctly **WITHOUT** letting you know who the murderer is! If you wish to know the murderer, you can simply read the solution.

Will a murder happen AT the party? **YES again!** We found this adds to the excitement, intrigue, and fun of the party! It's another reason why we are a stickler for "no spoilers on social media" – we can't have pictures of the victims for fear of ruining the intrigue for others!

How can I pick the "right" party theme? We always recommend you pick the theme that you are most passionate about hosting and/or you believe your guests will be most excited about coming to! We do our best to accommodate multiple sizes within each party theme to accommodate that.

- If having specific gendered roles is important to you, please see the gender counts for the version you plan on ordering.
- Additionally, if you are worried about a mystery being too racy, please see our clean versions.
- If specific characters within a mystery are important to you, reach out to support@nightofmystery.com and we can let you know (specifically) which characters are included with the version you are considering.

Can I run this with my business and/or group organization? With a business license, you can run these mystery parties with your organized group and/or business. Please see our FAQ for more information on business licenses.

Do you come and run the party? We do not. Our services are in providing YOU with everything you need to throw your party in your own home or venue. IF you have a desire for someone else to run your party, please see our resources page for party planners who have purchased our business license and are licensed to run our parties in your area.

A Note about Social Media: While we LOVE to see your fun parties – and often highlight and cross-promote those who tag us – we can't have anyone posting pictures of spoilers! This includes, but is not limited to, pictures, videos, or mentions of the victim, murderer, and/or pertinent clues in the game.

Since spoiler posts create a calculated loss of business, you can be liable to pay the calculated loss of sales upon discovery of the violation. So keep it fun, crazy, and show us your best spoiler-free content!!! **And don't forget to tag us after! #nightofmystery**

How does this work? All of our parties come as a professionally designed 50-125 page pdf. Immediately after completing your order, you will be able to re-login to your account using the username and password you established in the purchasing process. Once in your account, you can download your party (including optional emailable invitations for your guests) for 120 days.

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Guest Totals For the Original and New Years Eve Versions:

For the 20-80 GUEST VERSION: at least 6 males, at least 7 female, at least 2 guests to play a gender neutral role.

For the 15-20 GUEST VERSION: 6 males, 7-10 female roles, 2-4 gender neutral roles.

For the 10-15 GUEST VERSION: 3-5 males, 5-7 female roles, 2-3 gender neutral roles.

For the 8-12 GUEST VERSION: 3-4 males, 3-5 female roles, 2-3 gender neutral roles.

For the 6-8 GUEST VERSION: 3 males, 2-3 female roles, 1-2 gender neutral roles.

Rosie Marie—Juice Joint Owner. As the widow to Louie Marie, the original Juice Joint owner, Rosie not only inherited a gold mine but the power that comes with it. It is hard to say, is Rosie out to avenge her husband's death or capitalize on it?

Notorious Nick Nemetz—North Side Mob Boss. Since the rise of organized crime, Nick's operation has done nothing but prosper. With Nick having so much power, he seems to have a lot going for (and against) him.

Natalie Nemetz—Notorious Nick's Sister. Annoyed by her brother's over-protective nature, Natalie has been keeping more than secrets from Nick.

Mugsy Malone—North Side Henchman. As Nick's right-hand man, Mugsy has worked hard to gain his position in the mob organization and will stop at nothing to keep it.

Cy Ramsey—Juice Joint Bouncer and North Side Gang Member. Cy's success in Nick's operation could be considered a threat to those in the operation—and to those opposing it.

Kitty Cocktail—Cocktail Waitress. As Cy's main squeeze, Kitty will do anything to advance her boyfriend in his chosen career.

Southside Sal—South Side Mob Boss. It is no secret that Sal has been making a push to expand his territory. The real secret may be who is working with him.

Flora Nemetz-Gadora—Notorious Nick's Ex-wife. Caught cheating, Nick divorced Flora immediately a month ago. Left without anything, Flora's romantic interest has shifted from one mob boss to another.

Molly Moll—Notorious Nick's Girlfriend. One of the most popular women in town, Molly had no interest in Nick until she realized what he could do for her movie career.

Hal Hollywood—Movie Director. Hal is in town to cast for his next project—the first talking picture. Since this project will be one that will make history, Hal is taking his time in casting his lead lady, for he knows his decision will have a lasting impact.

Dina Diva—Juice Joint Singer. Dina's voice and stage presence seem to be exactly what Hal is looking for. Dina won't let anyone come between her and her dreams of starring on the big screen.

Mayor Biggs—Mayor. As the head of the city, the Mayor's power is what many seek. However, is it the Mayor who is really calling the shots or are the decisions coming from someone else?

Mabel Biggs—The Mayor's Wife. Mabel considers herself the brains behind the Mayor and she will not let him do anything that could ruin his political career.

Chief Cameron—Police Chief. As the city's main law enforcement officer, Cameron enforces the Mayor's decisions...but whose side are they really on?

Cindy Butt—Cigarette Girl. Responsible for ruining many lives, Cindy doesn't stop at spreading rumors to get her way.

Bernie Booze—Bootlegger. Bernie had one of the most successful bootlegging businesses in town before Notorious Nick had them blacklisted. Will Bernie's business end up dying for their mistake or will someone else?

Gino Gin—Bartender. As the eyes and ears of The Juice Joint, Gino may know more than they let on.

Flirty Flapper—Juice Joint Patron. It is no secret that Flirty is looking for a man with power and she will stop at nothing to get it.

Anna Marie—Rosie's Daughter. Still mourning the loss of her father, Louie Marie, Anna is ready to seek revenge at whatever cost.

P.I. Pinkerton—Private Investigator. As the private detective on the scene, P.I.'s job will be to take charge, decipher the clues, and discover the truth.

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Guest Totals for the LGBT-Male Version:

For the 20-80 GUEST VERSION: at least 13 males, at least 2 guests to play a gender neutral role.

For the 15-20 GUEST VERSION: 13-16 males, 2-4 gender neutral roles.

For the 10-15 GUEST VERSION: 8-12 males, 2-3 gender neutral roles.

For the 8-12 GUEST VERSION: 6-9 males, 2-3 gender neutral roles.

Robert Ramsey—Juice Joint Owner. As the former partner to Louie Marie, the original Juice Joint owner, Robert not only inherited a gold mine but the power that comes with it. It is hard to say, is Robert out to avenge his partner's death or capitalize on it?

Notorious Nick Nemetz—North Side Mob Boss. Since the rise of organized crime, Nick's operation has done nothing but prosper. With Nick having so much power, he seems to have a lot going for (and against) him.

Norbert Nemetz—Notorious Nick's Brother. Annoyed by his brother's over-protective nature, Norbert has been keeping more than secrets from Nick.

Mugsy Malone—North Side Henchman. As Nick's right-hand man, Mugsy has worked hard to gain his position in the mob organization and will stop at nothing to keep it.

Cy Ramsey—Juice Joint Bouncer and North Side Gang Member. Cy's success in Nick's operation could be considered a threat to those in the operation—and to those opposing it.

Kyle Cocktail—Cocktail Waiter. As Cy's main squeeze, Kyle will do anything to advance his boyfriend in Cy's chosen career.

Southside Sal—South Side Mob Boss. It is no secret that Sal has been making a push to expand his territory. The real secret may be who is working with him.

George Gadora—Notorious Nick's Ex-partner. Caught cheating, Nick left George immediately a month ago. Left without anything, George's romantic interest has shifted from one mob boss to another.

Mickey Moll—Notorious Nick's Beau. One of the most popular men in town, Mickey had no interest in Nick until he realized what Nick could do for Mickey's movie career.

Hal Hollywood—Movie Director. Hal is in town to cast for his next project—the first talking picture. Since this project will be one that will make history, Hal is taking his time in casting his leading role, for Hal knows his decision will have a lasting impact.

Derrick Diva—Juice Joint Female Impersonator. Derrick's voice and stage presence seem to be exactly what Hal is looking for. Derrick won't let anyone come between him and his dreams of starring on the big screen.

Mayor Biggs—Mayor. As the head of the city, the Mayor's power is what many seek. However, is it the Mayor who is really calling the shots or are the decisions coming from someone else?

Morton Bigelow—The Mayor's Campaign Manager. His partner in business and in love, Morton considers himself the brains behind the Mayor and he will not let the Mayor do anything that could ruin his political career.

Chief Cameron—Police Chief. As the city's main law enforcement officer, Cameron enforces the Mayor's decisions...but whose side are is Cameron really on?

Billy Ciggy—Cigarette Boy. Responsible for ruining many lives, Billy doesn't stop at spreading rumors to get his way.

Bernie Booze—Bootlegger. Bernie had one of the most successful bootlegging businesses in town before Notorious Nick had them blacklisted. Will Bernie's business end up dying for their mistake or will someone else?

Gino Gin—Bartender. As the eyes and ears of The Juice Joint, Gino may know more than they let on.

Fred Flirty—Juice Joint Patron. It is no secret that Fred is looking for a man with power and he will stop at nothing to get it.

Allen Marie—Louie's Son. Still mourning the loss of his father, Louie Marie, Allen is ready to seek revenge at whatever cost.

P.I. Pinkerton—Private Investigator. As the private detective on the scene, P.I.'s job will be to take charge, decipher the clues, and discover the truth.

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HOST GUIDE

HOSTING TIPS

- Included in Mystery Purchase

MAKING THE INVITATIONS

Before the party, each guest must receive three things: (1) the invitation, (2) The Gangster Gazette and (3) their character description. *Instructions on how to do so included with the mystery.*

PREPARING THE MATERIALS FOR THE PARTY

- It is best to view and print all of your materials from Adobe Reader, a free application. Be sure you do not use a Preview Application to print or view materials.
- For the name tag and label pages (optional), they are best printed on adhesive label paper. *Name tag and label pages are compatible with Avery labels 15163, 18163, 5163, 5263, 5523, 5663, 5963, 8163, 8253, 8463, 8663 and 8763.*
- Cut out and make name tags for the guests. You can print the name tags onto on adhesive label paper or print on regular paper and include a pin with the name tags so that the guests can secure them to their outfits. *Name tag template is compatible with Avery labels 15163, 18163, 5163, 5263, 5523, 5663, 5963, 8163, 8253, 8463, 8663 and 8763.*
- Photocopy the printout of the money onto green paper. You will need as many copies as there are guests attending. Trim the money and bundle them in packages of \$500.
—To skip this step, you can purchase fake/play money or coins rather inexpensively at a novelty or party store and use the fake/play money or coins instead of the paper money.
—It is helpful to bundle your money using a paperclip.
- Cut the “A Objectives” sheets in half on the dashed lines. **DO NOT cut the “B Objectives” sheets in half.**
- Label two envelopes with each character’s name. Label one envelope with an (A) and one with a (B) for each character. On the (B) envelope, also put “DO NOT OPEN until AFTER the murder.”
OPTIONAL: We have formatted some labels that you can adhere to your envelopes, so that you will not need to label them yourself. Please see the label pages in the Mystery Materials pdf.

In the (A) envelopes place: a name tag, safety pin(s) to adhere the name tag, a bundle of money and the half- sheet of the character’s objective sheet that has objectives for the beginning of the party.

In the (B) envelopes place: the full-sheet objective sheet for each character which has objectives for after the murder happens. **In addition, place the following:**

- If you have eliminated P.I. Pinkerton’s character, you will need to prepare P.I. Pinkerton’s “B” envelope. Also insert P.I. Pinkerton’s character description and name tag into their envelope. (You do not need to add money, as the guest will have money from the first half of the party.) After “death,” the victim will assume the role of P.I. Pinkerton and will need this information.
 - In a separate envelope place the Investigation sheet. Label it as “Investigation.”
 - In a separate envelope place the Evidence Presentation. Label it as “Evidence.”
 - Place the solution in a sealed envelope and label it “Solution.”
 - Keep the “introduction,” the “investigation envelope,” the “evidence envelope,” and the “solution envelope” in a convenient location so you can hand them out throughout the night as guests need them.
 - Make enough copies of the accusation sheets for the number of guests you have coming. Cut the pages along the dashed lines.

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- Most likely, the length of the party will take 2-4 hours. The party length will depend on a number of factors, including how well your guests know each other, if you are serving a meal, etc.
- The party may be longer if you choose to serve dinner, although much of the mingling done during Stage 2 may be done at the dinner table as well.

STAGE ONE: THE GUESTS ARRIVE

- Have the guests' name tags, bundle of money and their (A) envelopes available for them.

STAGE TWO: INTRODUCTION

- Once everyone has arrived, hand Rosie Marie the Introduction and have her read it aloud.
- Have time for guests to mingle and complete their objectives.
 - This may require 30-60 minutes depending on how well your guests know each other.
 - If serving dinner, this may be a good time for dinner to be served.

STAGE THREE: MURDER & INVESTIGATION

- When guests start to settle down and you are sure the victim has completed all of their objectives, (more information in your mystery packet what will happen here).
- Arrange for the lights to go off and a loud noise to sound (like a cap gun).
- When the lights come back on, the victim will have fallen down "dead."
- After the victim has "died," hand P.I. Pinkerton masking tape or chalk, so that they can outline the position of the body on the floor or ground. **If P.I. Pinkerton is not assigned to anyone, then you can outline the body. The victim will then play the role of P.I. Pinkerton for the second half of the party. See further instructions in Host Guide.*
- Hand P.I. the "investigation envelope" and have them read the instructions aloud to the guests.
- Hand the guests their (B) envelopes which will have new information and objectives for the guests to complete now that the murder has occurred.

STAGE FOUR: EVIDENCE PRESENTATION

- When guests have settled down again, and P.I. Pinkerton finishes their investigation, hand P.I. Pinkerton the evidence envelope and have them present the evidence to the guests.
- It is best if the evidence is then laid on a table so that everyone may see it.
- Give your guests additional time to review the evidence. You may want to make multiple copies of the evidence so that it can be seen by everyone.
- Hand out the accusation sheets and ask everyone to complete them and hand them back to you during this time.

STAGE FIVE: THE SOLUTION

- After all of the accusation sheets are handed in, use the tally sheet to calculate the winners.
- Have P.I. Pinkerton read the solution aloud to the guests.
- Award the certificates to the winners!

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GANGSTER GAZETTE



JUICE JOINT IS JUMPING!

In honor of The Juice Joint's excellent business, Rosie Marie, the owner of The Juice Joint is throwing a party to commemorate its success and to remember the previous owner, her late husband, Louie Marie. Since its establishment in 1921, The Juice Joint has become and remains the hottest nightspot in town. In appreciation of its customers, Rosie has promised a night to remember! Among the town's elite, those in attendance are sure to be:

Rosie Marie—*Juice Joint Owner*. As the widow to Louie Marie, the original Juice Joint owner, Rosie not only inherited a gold mine but the power that comes with it. It is hard to say, is Rosie out to avenge her husband's death or capitalize on it?

Notorious Nick Nemetz — *Northside Mob Boss*. Since the rise of organized crime, Nick's operation has done nothing but prosper. With Nick having so much power, he seems to have a lot going for (and against) him.

Mugsy Malone — *Northside Henchman*. As Nick's right-hand, Mugsy has worked hard to gain his position and will stop at nothing to keep it.

Cy Ramsey — *Juice Joint Bouncer*. Cy's success in the north side operation could be considered a threat to some in the gang—and to those opposing it.

Kitty Cocktail — *Cocktail Waitress*. As Cy's main squeeze, Kitty will do anything to advance Cy in his chosen career.

Southside Sal — *Southside Mob Boss*. It is no secret that Sal has been making a push to expand his territory. The real secret may be who is working with Sal.

Flora Nemetz-Gadora — *Socialite*. After Flora was caught cheating, Nick left her without anything. It seems Flora's romantic

interest has shifted from one mob boss to another.

Molly Moll — *Flapper*. One of the most popular women in town, Molly is using all of her resources to advance her movie career.

Harper Hollywood — *Movie Director*. Harper is in town to cast for their next film—the first talking picture. Since this project will be one to make history, Harper is taking their time in casting their lead lady.

Dina Diva — *Juice Joint Singer*. Dina's voice and stage presence seem to be exactly what Harper is looking for. Dina won't let anyone come between her and her dreams of starring on the big screen.

Natalie Nemetz — *Moll*. Annoyed by her brother Nick's over-protective nature, Natalie has been keeping more than secrets from Nick.

Mayor Biggs — *Mayor*. As the head of the city, the Mayor's power is what many seek. However, is it the Mayor who is really calling the shots or are the decisions coming from someone else?

Mabel Biggs — *Mayoress*. Mabel considers herself the brains behind the Mayor and refuses to let him do anything that could ruin his political career.

Chief Cameron — *Police Chief*. As the city's

main law enforcement officer, Cameron enforces the Mayor's decisions...but whose side is the Chief really on?

Cindy Butt — *Cigarette Girl*. Responsible for ruining many lives, Cindy has been selling more than cigarettes, to get her way.

Bernie Booze — *Bootlegger*. Bernie had one of the most successful bootlegging businesses in town before they were blacklisted. Will Bernie's business end up dying for their mistake or will someone else?

Gino Gin — *Bartender*. As the eyes and ears of The Juice Joint, Gino may know more than they let on.

Flirty Flapper — *Juice Joint Patron*. It is no secret that Flirty is looking for a man with power and she will stop at nothing to get it.

Arnie Marie — *Rosie's kid*. Still mourning the loss of their father, Louie Marie, Arnie is ready to seek revenge at whatever cost.

P.I. Pinkerton — *Private Investigator*. P.I.'s been poking around and no one knows for sure what crime they are investigating. Or possibly instigating.

MISSING PERSON FOUND DEAD!

Three weeks after the disappearance of Louie Marie, Mr. Marie's body was found floating in the river. "Due to the bullets lodged in Mr. Marie's skull, foul play has been suspected," Chief Cameron stated. At this time no one has been apprehended for the murder of Louie Marie and according to the police, there is very little evidence to prove who committed the crime. Louie was the original owner of The Juice Joint, a family-owned establishment. Louie leaves behind his wife Rosie, child Arnie, and nephew Cy Ramsey. The Juice Joint will remain open and the ownership has been transferred to his wife Rosie Marie. "It's what Louie would have wanted," said Rosie.



Casting Call

Attention those who want to be a part of Hollywood history!



If you are a talented woman with a great voice, here is your chance at stardom, please see Harper Hollywood at:

**The Grande Hotel
Thursday 1-3 p.m.**

New Governor Needed

With the statewide death toll the highest in recorded history and organized crime on the rise, the Governor has announced he will not be running for re-election. "It is difficult to speculate who will step up to take on the leadership of the state. What is for certain is that the next set of candidates will have to have a history of being tough on organized crime if they hope to win the election," stated political analyst, Bill Bosworth.



MURDER AT THE JUICE JOINT

Sample Character

From Another Mystery

Banker Bob



As the bank owner in the town of Deadwood, you do business with many of the people in the town and also some of the participants of the Deadwood Poker Tournament. One of your foremost clients is Harry High-Stakes (the Deadwood Saloon owner). In order to get the saloon established and operating in its first year, you have loaned Harry a substantial amount of money. Although the saloon appears to be doing very well, you are uncertain why Harry is continually delinquent and sometimes misses his payments on his loan. Just last month, Harry was late again on his payment and you warned him that you will have to put his saloon into foreclosure if he cannot repay the money he owes on the loan by next month. You suspect that Harry is throwing the Deadwood Poker Tournament in order to get enough money so that he can repay his debt. This will be an important week to see if you will gain your money back from Harry's loan or if you will gain control over the saloon.

Because Harry is such a difficult and delinquent client, you hope that you will gain control over the saloon. If the saloon becomes the bank's property, you speculate that you may have a very wealthy buyer in Montgomery Money, an investor from the East. Because of Montgomery's reputation, you are certain that you will make a healthy profit off of selling the saloon to Montgomery and he will be consistent and reliable when making his loan payments.

In addition to all the excitement of the tournament, your bank was held up at gun point. Banker Bonnie (your wife) was watching the bank over the noon hour while you were meeting with Harry about his payments. Because of the high ante for the poker tournament, you are convinced that the robber must have been a gambler who was trying to accumulate enough money to pay for the entry fee. Since you view Sheriff Sam (the sheriff) as a very lazy individual, you plan on taking matters into your own hands when it comes to finding the culprit of the bank robbery and bringing them to justice! In addition, you do not believe that Sheriff Sam is a moral character as well. Just this past week, you saw Sheriff Sam taking money from Harry High-Stakes. While you do not know the details of the transaction, the secretive nature in which the money was exchanged suggests that it was not for an honest reason.

As the Deadwood Poker Tournament Party quickly approaches, you are looking forward to attending for a few reasons. First, the party will be a perfect place for you to talk business with Montgomery Money about his intentions on investing in the saloon if your bank gains control of it. Second, you plan to figure out which one of the poker players may have robbed your bank and you plan to bring them to justice! And lastly, by the end of the night, you will know whether Harry will have enough money to pay off his debt to you or if the saloon will be yours!

Acting and Dressing Your Part: As the bank owner of Deadwood, you are a businessman first. Your bank and your money come before everything, including your wife Bonnie. Since you will be using the party to for business matters, you will want to dress dignified for the night. Consistent with the times, you may consider a button down shirt, vest, ascot and hat (bowler, derby, slouch, gambler or other). Popular of the time period, you may also consider adding in facial hair. For more ideas on how to dress and a glossary of wild western words and phrases to use at the party, please see www.nightofmystery.com and murderatthedeatwoodsaloos.com



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MURDER AT THE JUICE JOINT

Sample Objectives

From another mystery



OBJECTIVES

Banker Bob

Objectives At The Start Of The Party

- Tell Harry High-Stakes (the saloon owner) that you need the money he owes to the bank by tomorrow or the bank will have to retake the saloon.
- If asked, insist that you may have to foreclose on the saloon if Harry High-Stakes doesn't make enough money by hosting the tournament.
- Tell XXXX that you may have a business proposition for him depending on how the evening turns out.
- Ask Sheriff Sam (the sheriff) if he has any leads on who robbed your bank earlier this week.
- Question some of the gamblers to see what they were doing during the noon hour earlier this week when the bank was robbed.
- Ask Jesse Wales and Black Barbara (two outlaws) why they are in town this week.
- When asked about your wife's actions, insist she can do as she pleases! (But be secretly concerned.)
- If Banker Bonnie questions your relationship, insist that you are only trying to provide a better life for her.
- If anyone approaches you with information about your bank robbery, question their sources and motives.

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MURDER AT THE JUICE JOINT

Sample Objectives

From another mystery



OBJECTIVES

Banker Bob

Things You Know:

- You are about to foreclose on the Deadwood Saloon if Harry High-Stakes (the saloon owner) cannot repay his debt to you.
- Earlier this week, you XXXX handing XXXXX money. For what reason, you are not sure.
- Earlier tonight, you witnessed XXXXX, talking to XXXXXXX.

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OBJECTIVES

Banker Bob

Objectives After The Murder:

- Find the murderer while maintaining your innocence.
- Ask XXXX how much money the killer is paying him to keep his mouth shut. (XXXXX is known to take bribes.)
- Accuse XXXXX of bribing XXXXXXX so he will not be found guilty of murder. If XXXXX denies it, find out the real reason he is bribing XXXXX.
- If asked, admit the saloon will go to XXXXXXX if XXXXX is found guilty of murder and put in jail.
- If anyone has information on XXXXX, find out what they know. You may have to pay them to get their information.
- Defend XXXX publicly, but question her privately on her ties to XXXXXXX.
- If XXXX threatens to XXXXXXX, question where she will get the XXXXXXX.

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MURDER AT THE JUICE JOINT

Sample Evidence

From another mystery

EXHIBIT F

Description: Picture turned over by XXXXXX.

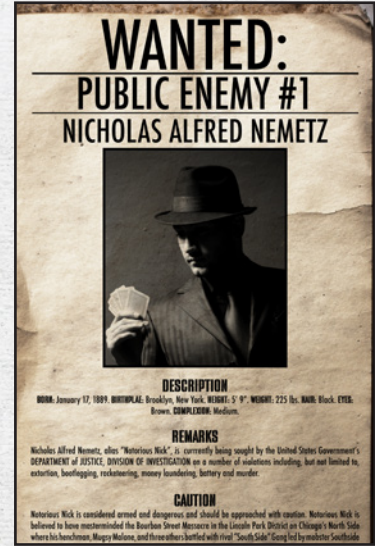
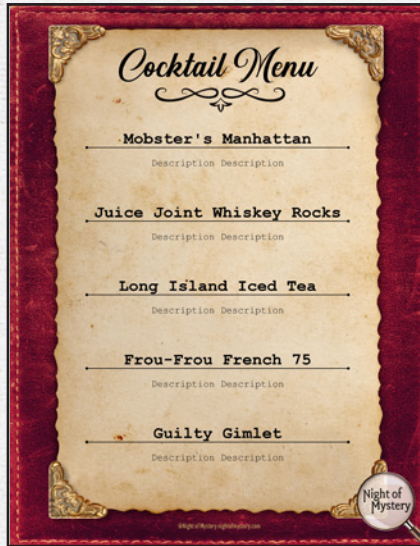
Notes: Picture taken of XXXXX earlier tonight.



HOST GUIDE

ALL THE EXTRAS

Included in the following pages are ideas and designs to help you decorate your Juice Joint with fun and authentic materials that are easy to make.





HOST GUIDE

MORE PARTY PLANNING RESOURCES

Night of Mystery does our best to provide you with everything you need to create a unique and creative mystery party - including giving you plenty of party planning resources and ideas for each mystery theme we offer! **Check out any/all of the resources below!!!** ***These resources are formatted for an in-person murder mystery party and may or may not be compatible with a virtual party.*

MurderAtTheJuiceJoint.com

Simply type in murderatthejuicejoint.com and it will take you to the "Party Tips" section of Night of Mystery dedicated to giving you the best ideas for decoration, costumes, hosting tips, etc. for THIS MYSTERY!!! Be sure to explore the "Hosting Tips" section of this as well!

"All The Extras" supplement

Check out the supplement that is filled with designs, posters, ideas, etc.

Our Pinterest page

Get ideas and how-tos on theme-centric decorations, food, etc. Be sure to "Follow Us" to get the latest and greatest pins that we add to the boards! <http://www.pinterest.com/nightofmystery/murder-at-the-juice-joint/>

Flickr albums

Check out pictures from other host and hostesses from your mystery theme! See how much fun others had throwing this theme and get ideas for your own mystery party. Find the Murder at The Juice Joint gallery at: www.nightofmystery.com/photos-MJJ/

Visit us on Facebook!

<https://www.facebook.com/nightofmystery/>

Follow us on Instagram - See loads of party pics!

<https://www.instagram.com/nightofmystery/>

Get a coupon and a chance to win a FREE Party!

Once your party is thrown, please let us know how your party went by emailing the details and pictures to nompartyofthemonth@gmail.com! We will email you a \$5 coupon for submitting your comments and/or pictures about your party. In addition to the coupon, party pictures and comments may be highlighted on social media and/or the blog. Each month we will select one posting to be featured in our "Party of the Month" blog and that customer will receive a \$65 gift certificate towards the purchase of a future party!



Night of
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HOST GUIDE

THIS HAS BEEN JUST A SAMPLING THE COMPLETE PACKAGE INCLUDES:

- ☐ **Host Guide**— A complete how-to of throwing your party which includes directions on preparing the invitations, assigning characters and preparing for the party.
- ☐ **Schedule of the Night**— A step-by-step breakdown of how the night will go.
- ☐ **Introduction**— to be read to the guests upon arrival.
- ☐ **Designed Invitations**— that you can customize with the details of your party.
- ☐ **Digital Invitations**— that you can customize with the details of your party. *Available on site.*
- ☐ **Gangster Gazette Newsletter**— to be sent with the invitations, it includes background information on the happenings surrounding the party and the guests coming to the party.
- ☐ **Character Sheets**— full descriptions of the characters, including costuming and acting tips.
- ☐ **Character Objective Sheets**—this includes objectives for each character to try to achieve at each stage of the game in order to uncover evidence and find the murderer.
- ☐ **Name Tags**
- ☐ **Fake Money**— to be distributed to guests and used in the party for scheming and bribery.
- ☐ **Evidence**— more clues to be distributed and presented during the second half of the night.
- ☐ **Solution**— a detailed description of who the murderer is, why the murder happened, and the clues that led to the outcome.
- ☐ **“Who Dunit” Cards**— for guests to guess the murderer, and vote for best costume and best actor.
- ☐ **Award Certificates**— for best costume, best actor, most money, and super sleuths.
- ☐ **Party Extras!!!**— Printable designs to help you make authentic and original decorations to enhance your party! (See previous pages for more information.) Coming soon!

PLEASE LOG ONTO:
WWW.NIGHTOFMYSTERY.COM
TO PURCHASE YOUR MYSTERY
TODAY.

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