

# TOTALLY RAD 80S PROM

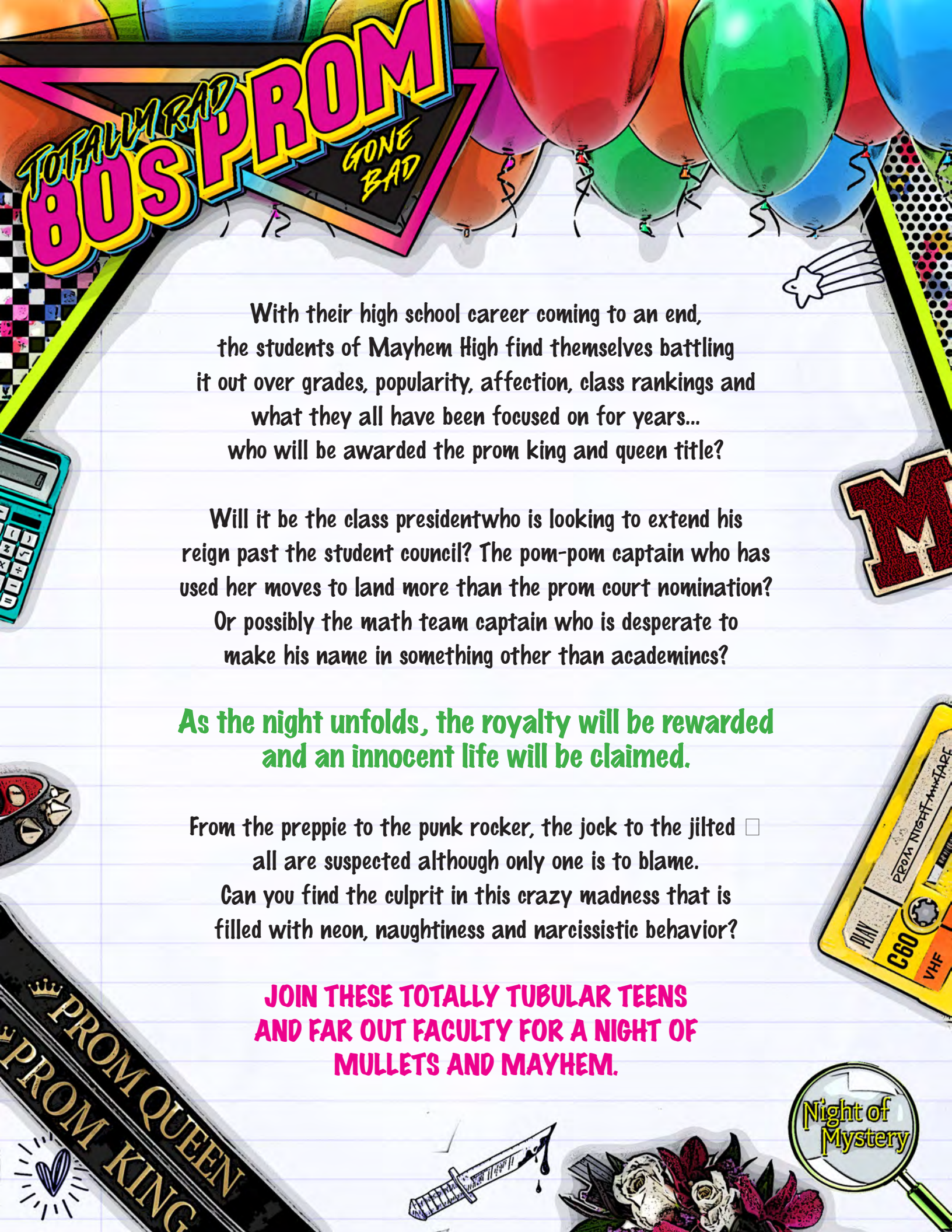
GONE  
BAD



INTRO FILE

Night of  
Mystery





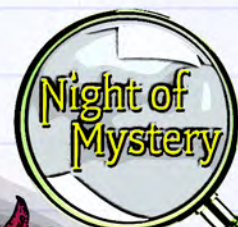
With their high school career coming to an end,  
the students of Mayhem High find themselves battling  
it out over grades, popularity, affection, class rankings and  
what they all have been focused on for years...  
who will be awarded the prom king and queen title?

Will it be the class president who is looking to extend his  
reign past the student council? The pom-pom captain who has  
used her moves to land more than the prom court nomination?  
Or possibly the math team captain who is desperate to  
make his name in something other than academics?

**As the night unfolds, the royalty will be rewarded  
and an innocent life will be claimed.**

From the preppie to the punk rocker, the jock to the jilted ☐  
all are suspected although only one is to blame.  
Can you find the culprit in this crazy madness that is  
filled with neon, naughtiness and narcissistic behavior?

**JOIN THESE TOTALLY TUBULAR TEENS  
AND FAR OUT FACULTY FOR A NIGHT OF  
MULLETS AND MAYHEM.**



# HOST GUIDE

## ***Thank you for choosing Totally Rad 80s Prom Gone Bad***

We are confident you will find this comprehensive packet to provide everything you will want and need to run your very own murder mystery party—one that will have your guests talking about it for weeks, if not longer.

This murder mystery experience is designed to be easy to run and fun to play for all the guests involved. The game is played with all of your guests having active roles in the game and each guest having objectives to complete. These objectives keep the party from being pre-scripted and allow your guests to draw their own conclusions as to the motives and the identity of the murderer. This format also allows for great mingling among your guests and insures that all of your guests feel included. Before the night is through, each guest will have discovered that they have a motive for killing the victim and be inclined to protect their innocence as well as seek out the murderer. To add to the experience and suspense of the night, the murder happens during the party, not before, as in some other murder mystery games. The victim is also allowed to play along after they 'die' since they have no clue who murdered them. Totally Rad 80s Prom Gone Bad is certain to be a hit with all of your guests.

The following pages contain a simple list of things you need to do as host in order to have the party run smoothly. Once the party is going, it is up to the guests to make the most of it—something you will be surprised at how well they do.

**SPECIAL NOTE:** *Totally Rad 80s Prom Gone Bad* is a mystery adapted from another Night of Mystery party -- *Horror at Homecoming*. If you have played *Horror at Homecoming*, or want to in the future, we would not suggest this as a party choice for you. All of the elements of the mystery are the same, the theme is the only thing that varies. Any questions or concerns, please email [info@nightofmystery.com](mailto:info@nightofmystery.com).

**ADDITIONALLY:** Most information in this preview file is based off of the original 15-20 guest version of *Totally Rad 80s Prom gone bad*. Names and other details may vary slightly from the LGBT versions.

### ***Choosing the Right Version***

**Versions available:** 6-8 guests, 8-12 guests, 10-15 guests, 15-20 guests, 20+ guests.

**Gender Counts:**

**For 20-80 guests:** at least 7 males, at least 7 females, and 6 gender-neutral.

**For 15-20 guests:** 6-7 males, 6-7 females, 3-6 gender-neutral.

**For 10-15 guests:** 3-5 males, 4-6 females, 3-4 gender neutral.

**For 8-12 guests:** 3-4 males, 4-5 females, 1-3 gender neutral.

**For 6-8 guests:** 3-4 males, 3-4 females.

**Can I upgrade or downgrade between versions after purchase?** Unfortunately, you cannot. With the exception of moving from the 15-20 guest version to the 20+ version, upgrading between mysteries is not an option, which is why we encourage getting an accurate guest count before purchasing.

**How do I get an accurate guest count?** It is recommended that you send out the general invite with an RSVP date of two weeks before the party. After your guests RSVP positive, you can send them their character sheet and other party information.

**You can download an invite at:** <http://www.nightofmystery.com/invitations>

**Is this mystery suitable for youths and/or church groups?** Yes. Our site offers "clean" versions of a few other mysteries on our site: [www.nightofmystery.com](http://www.nightofmystery.com). Please refer to those when hosting a party for a more conservative crowd.





## Assigning Characters

- **As host, you will need to decide upon a character for each of your guests.** The easiest way to assign the characters is to read the character descriptions and match each character with the guest you feel suits that particular character the best. They will be listed in this host's guide, along with a sheet that will help you assign the characters best to your guests.
- **Is there a set character list?** Yes. You will not be able to pick and choose which characters are included with your mystery. This intro file has the guests listed for the 15-20 guest version. If you are curious about specifically which characters will be included with your purchase, you can email support@nightofmystery.com to inquire about that information ahead of purchase.
- **WHO CAN I ELIMINATE WITHOUT RUINING THE MYSTERY?** Information in mystery purchase.
- **Because this party is dependent on a minimum number of people showing up,** you need to determine ahead of time which guests are attending before assigning characters.
- **An accurate guest count is important.** It is recommended that you send out the general invite with an RSVP date of two weeks before the party. After your guests RSVP positive, you can send them their character sheet and other party information.
- **You can download an invite at:** <http://www.nightofmystery.com/invitations>
- **After purchase, you will not be able to “upgrade” or “downgrade” your party to the next level, so an accurate guest count is imperative.** \*\*There is an upgrade when moving from the 15-20 guests version to the 20+ guest version for purchase on the site, but the 15-20 guest version is the only version where the upgrade works.
- **How do I get an accurate guest count?** It is recommended that you send out the general invite with an RSVP date of two weeks before the party. After your guests RSVP positive, you can send them their character sheet and other party information.
- **The killer will not know they are the murderer until they open their second envelope at the party.**
- **The victim will not know they are the victim until they get to the party.** The victim will not have a list of objectives for after the murder. Also listed in their first set of objectives is to, “fall down dead when the lights go off.”
- **The victim after “death”:** If the victim wishes to play along after the murder, they can do so without an identity. If you have an extra identity (that is, a role that is not being played), they can also assume that identity if they so choose. \*If Principal Simpson is not assigned, the victim will assume this role after they have “died.”
- **As host, who should I be?** Information in mystery purchase.
- **Ideas for assigning couples:** Information in mystery purchase.
- **Different versions for this mystery:** Adult, Clean & Teen, Virtual, LGBT-Male, LGBT-Female Versions.



## ***Some Frequently Asked Questions:***

**Can I run this as a first-time host?** First-time hosts need not be wary. Night of Mystery parties have everything you need to throw a successful party and are designed to be easy-to-run.

**Can I play along without knowing who the victim and/or murderer are?** OF COURSE! Unlike some other mystery parties, we have designed our materials so that the hosts can play along! As host, you will read the host's guide in full to ensure that you are setting the game up correctly **WITHOUT** letting you know who the murderer is! If you wish to know the murderer, you can simply read the solution.

**Will a murder happen AT the party?** **YES again!** We found this adds to the excitement, intrigue, and fun of the party! It's another reason why we are a stickler for "no spoilers on social media" – we can't have pictures of the victims for fear of ruining the intrigue for others!

**How can I pick the "right" party theme?** We always recommend you pick the theme that you are most passionate about hosting and/or you believe your guests will be most excited about coming to! We do our best to accommodate multiple sizes within each party theme to accommodate that.

- If having specific gendered roles is important to you, please see the gender counts for the version you plan on ordering.
- Additionally, if you are worried about a mystery being too racy, please see our clean versions.
- If specific characters within a mystery are important to you, reach out to [support@nightofmystery.com](mailto:support@nightofmystery.com) and we can let you know (specifically) which characters are included with the version you are considering.

**Can I run this with my business and/or group organization?** With a business license, you can run these mystery parties with your organized group and/or business. Please see our FAQ for more information on business licenses.

**Do you come and run the party?** We do not. Our services are in providing YOU with everything you need to throw your party in your own home or venue. IF you have a desire for someone else to run your party, please see our resources page for party planners who have purchased our business license and are licensed to run our parties in your area.

**A Note about Social Media:** While we LOVE to see your fun parties – and often highlight and cross-promote those who tag us – we can't have anyone posting pictures of spoilers! This includes, but is not limited to, pictures, videos, or mentions of the victim, murderer, and/or pertinent clues in the game. Since spoiler posts create a calculated loss of business, you can be liable to pay the calculated loss of sales upon discovery of the violation. So keep it fun, crazy, and show us your best spoiler-free content!!! **And don't forget to tag us after! #nightofmystery**

**How does this work?** All of our parties come as a professionally designed 50-125 page pdf. Immediately after completing your order, you will be able to re-login to your account using the username and password you established in the purchasing process. Once in your account, you can download your party (including optional emailable invitations for your guests) for 120 days.



# HOT GUIDE

## Guest Counts for Totally Rad 80s Prom Gone Bad Adult and Clean Versions:

**With 20+ guests:** at least 7 male characters, at least 7 female characters, at least 6 gender-neutral characters.

**With 15-20 guests:** 6-7 male characters, 6-7 female characters, 3-6 gender-neutral characters.

**With 10-15 guests:** 3-5 male characters, 4-6 female characters, 3-4 gender-neutral characters.

**With 8-12 guests:** 3-4 male characters, 4-5 female characters, 1-3 gender-neutral characters.

**With 6-8 guests:** 3-4 male characters, 3-4 female characters.

**Peter Prez—Senior Class President.** For the past four years, this preppie hasn't wanted anything more than to rule the school. Peter has lobbied hard for being elected the prom king and won't let anything stand in the way! *Male.*

**Sarah Social—Senior Class Vice-President.** A valley girl at heart, Sarah is responsible for, like, planning ALL the details of the prom, and making sure things go exactly according to plan—her plan! *Female.*

**Debbie Taunte—Senior Class Treasurer.** Spoiled to the bone, this wealthy woman has a way with money and a way of using it to get whatever she wants! *Female.*

**Clerical Katie—Senior Class Secretary.** Harboring more than the class records, Katie's spaz-tastic personality will stop at nothing to make sure she does not get overlooked...again! *Female.*

**Bobby Backer—Jock.** As the leader of the Ravens baseball team, Bobby has made several enemies by using his influence to get what he wants! *Male.*

**Sally Spirit—Cheerleader.** After Sally's recent split with Bobby, it is hard to say if she wants him back or wants revenge. *Female.*

**Kevin Catcher—Baseball Player.** With his grades falling and chances at college slim, many underestimate Kevin and his abilities. *Male.*

**Cindy Sensational—Class Sweetheart.** Cindy has captured everyone's heart, including her boyfriend, Kevin Catcher. With such a sweet demeanor, are Cindy's actions genuine or just an act? *Female.*

**Gabby Backer—Gossip.** As Bobby's twin sister, Gabby is tired of living in the shadows of her over-achieving brother. For once, Gabby is looking to make her own way at the dance! *Female.*

**Larry Lefty—Outcast.** Misunderstood and moody, Larry is one of the overlooked players on the baseball team—but he refuses to be ignored tonight! *Male.*

**J.J. Smart—Valedictorian.** A real smarty pants, J.J. has been the head of the class since first grade. With acceptance to Harvard on the line, this individual will make sure it stays that way. *Male or female.*

**Dolly Dancer—Pompon Captain.** As the cheerleader's arch rival, Dolly has danced her way into the heart of Bobby Backer and intends to stay there. *Female.*

**Ryan Rocker—Punk Rocker.** As the cheerleader's date, Ryan is attending for Sally's support...but could his hard rocking lifestyle be too much for everyone to handle? *Male.*

**Alan Algebra—Math Team Captain.** As the greatest mathlete in Mayhem High history, Alan is upset that the math team is often overlooked. He has vowed to make sure it does not stay that way. *Male.*

**Principal Simpson—Principal of Mayhem High.** As newly appointed principal, the principal wants to set and enforce high academic and social standards – but at what cost? *Male or female.*

**V.P. Patterson—Vice Principal.** The second-in-command, V.P. has a lot to prove (and hide) if they plan to continue on in their leadership position. *Male or female.*

**Dr. Talk—School Counselor.** In charge of advising and counseling the students, Dr. Talk may have more knowledge than they let on. *Male or female.*

**Teach Tanner—Math Teacher.** As a popular teacher, Teach Tanner seems to be helping out the students a bit too much. Will their close affiliation with the student body come back to haunt them? *Male or female.*

**Coach Walters—Baseball Coach.** With a chance to win a state baseball championship, Coach Walters is very motivated to make certain they meet all of their goals...at any costs! *Male or female. A*

**Roy Rivers—Alumnus.** Back in town for the big dance, Roy may have more planned for the evening than he is letting on. *Male.*



# HOST GUIDE

## Guest Counts for the LGBT-Male version:

**With 20+ guests:** at least 14 male characters, at least 6 gender-neutral characters.

**With 15-20 guests:** 12-14 male characters, 3-6 gender-neutral characters.

**With 10-15 guests:** 7-11 male characters, 3-4 gender-neutral characters.

**With 8-12 guests:** 7-9 male characters, 1-3 gender-neutral characters.

**Peter Prez—Senior Class President.** For the past four years, this preppie hasn't wanted anything more than to rule the school. Peter has lobbied hard for being elected a prom king and won't let anything stand in the way!

**Simon Social—Senior Class Vice-President.** A true lover of the 80s, Simon is responsible for, like, planning ALL the details of the prom, and making sure things go exactly according to plan—his plan!

**Derek Taunte—Senior Class Treasurer.** Spoiled to the bone, this wealthy man has a way with money and a way of using it to get whatever he wants!

**Clerical Kyle—Senior Class Secretary.** Harboring more than the class records, Kyle's spaz-tastic personality will stop at nothing to make sure he does not get overlooked...again!

**Bobby Backer—Jock.** As the leader of the Ravens baseball team, Bobby has made several enemies by using his influence to get what he wants!

**Stevie Spirit—Cheerleader.** After Stevie's recent split with Bobby, it is hard to say if Bobby wants him back or wants revenge.

**Kevin Catcher—Baseball Player.** With his grades falling and chances at college slim, many underestimate Kevin and his abilities.

**Seth Sensational—Class Heartthrob.** Seth has captured everyone's heart, including his boyfriend, Kevin Catcher. With such a sweet demeanor, are Seth's actions genuine or just an act?

**Chet Backer—Gossip.** As Bobby's twin brother, Chet is tired of living in the shadows of his over-achieving brother. For once, Chet is looking to make his own way at the dance!

**Larry Lefty—Outcast.** Misunderstood and moody, Larry is one of the overlooked players on the baseball team—but he refuses to be ignored tonight!

**J.J. Smart—Valedictorian.** A real smarty pants, J.J. has been the head of the class since first grade. With acceptance to Harvard on the line, this individual will make sure it stays that way.

**Damian Dancer—Drill Team Captain.** As the cheerleader's arch rival, Damian has danced his way into the heart of Bobby Backer and intends to stay there.

**Ryan Rocker—Punk Rocker.** As the cheerleader's date, Ryan is attending for Stevie's support...but could his hard rocking lifestyle be too much for everyone to handle?

**Alan Algebra—Math Team Captain.** As the greatest mathlete in Mayhem High history, Alan is upset that the math team is often overlooked. He has vowed to make sure it does not stay that way.

**Principal Simpson—Principal of Mayhem High.** As newly appointed principal, the principal wants to set and enforce high academic and social standards – but at what cost?

**V.P. Patterson—Vice Principal.** The second-in-command, V.P. has a lot to prove (and hide) if they plan to continue on in their leadership position.

**Dr. Talk—School Counselor.** In charge of advising and counseling the students, Dr. Talk may have more knowledge than they let on.

**Teach Tanner—Math Teacher.** As a popular teacher, Teach Tanner seems to be helping out the students a bit too much. Will their close affiliation with the student body come back to haunt them?

**Coach Walters—Baseball Coach.** With a chance to win a state baseball championship, Coach Walters is very motivated to make certain they meet all of their goals...at any cost!

**Roy Rivers—Alumnus.** Back in town for the big dance, Roy may have more planned for the evening than he is letting on.

Night of  
Mystery



# HOST GUIDE

## Guest Counts for the LGBT-Female version:

**With 20+ guests:** at least 14 female characters, at least 6 gender-neutral characters.

**With 15-20 guests:** 12-14 female characters, 3-6 gender-neutral characters.

**With 10-15 guests:** 7-11 female characters, 3-4 gender-neutral characters.

**With 8-12 guests:** 7-9 female characters, 1-3 gender-neutral characters.

**Paula Prez—Senior Class President.** For the past four years, this preppie hasn't wanted anything more than to rule the school. Paula has lobbied hard for being elected a prom queen and won't let anything stand in the way!

**Sarah Social—Senior Class Vice-President.** A true lover of the 80s, Sarah is responsible for, like, planning ALL the details of the prom, and making sure things go exactly according to plan—her plan!

**Debbie Taunte—Senior Class Treasurer.** Spoiled to the bone, this wealthy woman has a way with money and a way of using it to get whatever she wants!

**Clerical Katie—Senior Class Secretary.** Harboring more than the class records, Katie's spaz-tastic personality will stop at nothing to make sure she does not get overlooked...again!

**Brandy Backer—Jock.** As the leader of the Ravens softball team, Brandy has made several enemies by using her influence to get what she wants!

**Sally Spirit—Cheerleader.** After Sally's recent split with Brandy, it is hard to say if Brandy wants Sally back or wants revenge.

**Kylie Catcher—Softball Player.** With her grades falling and chances at college slim, many underestimate Kylie and her abilities.

**Cindy Sensational—Class Sweetheart.** Cindy has captured everyone's heart, including her girlfriend, Kylie Catcher. With such a sweet demeanor, are Cindy's actions genuine or just an act?

**Gabby Backer—Gossip.** As Brandy's twin sister, Gabby is tired of living in the shadows of her over-achieving sister. For once, Gabby is looking to make her own way at the dance!

**Linda Lefty—Outcast.** Misunderstood and moody, Linda is one of the overlooked players on the softball team—but she refuses to be ignored tonight!

**P.J. Smart—Valedictorian.** A real smarty pants, P.J. has been the head of the class since first grade. With acceptance to Harvard on the line, this individual will make sure it stays that way.

**Dolly Dancer—Pompon Squad Captain.** As the cheerleader's arch rival, Dolly has danced her way into the heart of Brandy Backer and intends to stay there.

**Rachel Rocker—Punk Rocker.** As the cheerleader's date, Rachel is attending for Sally's support...but could Rachel's hard rocking lifestyle be too much for everyone to handle?

**Allie Algebra—Math Team Captain.** As the greatest mathlete in Mayhem High history, Allie is upset that the math team is often overlooked. Allie has vowed to make sure it does not stay that way.

**Principal Simpson—Principal of Mayhem High.** As newly appointed principal, the principal wants to set and enforce high academic and social standards – but at what cost?

**V.P. Patterson—Vice Principal.** The second-in-command, V.P. has a lot to prove (and hide) if they plan to continue on in their leadership position.

**Dr. Talk—School Counselor.** In charge of advising and counseling the students, Dr. Talk may have more knowledge than they let on.

**Teach Tanner—Math Teacher.** As a popular teacher, Teach Tanner seems to be helping out the students a bit too much. Will their close affiliation with the student body come back to haunt them?

**Coach Walters—Softball Coach.** With a chance to win a state softball championship, Coach Walters is very motivated to make certain they meet all of their goals...at any cost!

**Rita Rivers—Alumnus.** Back in town for the big dance, Rita may have more planned for the evening than she is letting on.





# HOST GUIDE

## Hosting Tips

- Included in Mystery Purchase

### ***Making the Invitations***

Before the party, each guest must receive three things: (1) the invitation, (2) The Mayhem Mix and (3) their character description. *Instructions on how to do so included with the mystery.*

### ***Preparing the Materials for the Party***

- It is best to view and print all of your materials from Adobe Reader, a free application. Be sure you do not use a Preview Application to print or view materials.
- For the name tag and label pages (optional), they are best printed on adhesive label paper.
- Cut out and make name tags for the guests. You can print the name tags onto on adhesive label paper or print on regular paper and include a pin with the name tags so that the guests can secure them to their outfits.
- Photocopy the printout of the money onto green paper. You will need as many copies as there are guests attending. Trim the money and bundle them in packages of \$500.
  - To skip this step, you can purchase fake/play money.
  - It is helpful to bundle your money using a paperclip.

- Cut the “A Objectives” sheets in half for the on the dashed lines. **DO NOT cut the “B Objectives” sheets in half.**

- Label two envelopes with each character’s name. Label one envelope with an (A) and one with a (B) for each character. On the (B) envelope, also put “DO NOT OPEN until AFTER the murder.”  
OPTIONAL: We have formatted some labels that you can adhere to your envelopes, so that you will not need to label them yourself. Please see the label pages in the Mystery Materials pdf.

**In the (A) envelopes place:** a name tag, safety pin(s) to adhere the name tag, a bundle of money and the half- sheet of the character’s objective sheet that has objectives for the beginning of the party.

**In the (B) envelopes place:** the full-sheet objective sheet for each character which has objectives for after the murder happens. **In addition, place the following:**

—information included with purchase

- If you have eliminated Principal Simpson’s character, you will need to prepare Principal Simpson’s “B” envelope. Also insert Principal Simpson’s character description and name tag into their envelope. (You do not need to add money, as the guest will have money from the first half of the party.) After “death,” the victim will assume the role of Principal Simpson and will need this information.
- In a separate envelope place the Investigation sheet and Exhibit A. Label it as “Investigation.”
- In a separate envelope place the Evidence Presentation and Exhibit F. Label it as “Evidence.”
- Place the solution in a sealed envelope and label it “Solution.”
- Keep the “introduction,” the “investigation envelope,” the “evidence envelope,” and the “solution envelope” in a convenient location so you can hand them out throughout the night as guests need them.
- Make enough copies of the accusation sheets for the number of guests you have coming. Cut the pages along the dashed lines.
- Make additional copies of the Smoking Gun Award, as there may be multiple people who guess the murderer.



# HOST GUIDE

- Most likely, the party will take 1½-4 hours. The party length will depend on a number of factors, including the number of guests, if you are serving dinner, how well your guests mingle, etc.
- Because the party is not pre-scripted, but set up in stages, as host it is important to observe the guests' behavior and move onto the next stage when you feel it is most appropriate. This will give everyone enough time to enjoy all aspects of the party and enable it to move along at an enjoyable pace.

## **Stage One: The Guests Arrive**

- Have the guests' name tags, bundle of money and their (A) envelopes available for them.

## **Stage Two: Introduction**

- Once everyone has arrived, hand Sarah Social the Introduction and have her read it aloud.
- Have time for guests to mingle and complete their objectives.
  - This may require 30-60 minutes depending on how well your guests know each other.
  - If serving dinner, this may be a good time for dinner to be served.
- About 20 minutes after the guests have started mingling, let Sarah Social know that she can announce the prom king and queen winners.
- If you wish, you may want to have a crown, tiara and sashes for the prom king and queen for when they are announced. This is not necessary, but a great added touch.

## **Stage Three: Murder & Investigation**

- When guests start to settle down and you are sure the victim has completed all of their objectives, arrange for the lights to go off. *\*\*The victim is instructed in their starting objectives to "discreetly let the host know when they have completed their objectives."*
- When the lights come back on, the victim will have fallen down "dead."
- After the victim has "died," hand Principal Simpson masking tape or chalk, so that they can outline the position of the body on the floor or ground. *\*If Principal Simpson is not assigned to anyone, then you can outline the body. The victim will then play the role of Principal Simpson for the second half of the party. See further instructions in Host Guide.*
- Hand Principal Simpson the "investigation envelope" and have them read the instructions aloud to the guests.
- Hand the guests their (B) envelopes which will have new information and objectives for the guests to complete now that the murder has occurred.

## **Stage Four: Evidence Presentation**

- When guests have settled down again, and Principal Simpson finishes their investigation, hand Principal Simpson the evidence envelope and have them present the evidence to the guests.
- It is best if the evidence is then laid on a table so that everyone may see it.
- Give your guests additional time to review the evidence. You may want to make multiple copies of the evidence so that it can be seen by everyone.
- Hand out the accusation sheets and ask everyone to complete them and hand them back to you during this time.

## **Stage Five: The Solution**

- After all of the accusation sheets are handed in, use the tally sheet to calculate the winners.
- Have Principal Simpson read the solution aloud to the guests.
- Award the certificates to the winners!





# MAYHEM MIX

## Prom is HERE

As another school year comes to a close, there is no other event to commemorate a great high school career than the prom! **Among those who have already purchased their tickets for the dance are:**

**Peter Prez—Senior Class President.** For the past four years, this preppie hasn't wanted anything more than to rule the school. Peter has lobbied hard for being elected the prom king and won't let anything stand in the way!

**Sarah Social—Senior Class Vice-President.** A valley girl at heart, Sarah is responsible for, like, planning ALL the details of the prom, and making sure things go exactly according to plan—her plan!

**Debbie Taunte—Senior Class Treasurer.** Spoiled to the bone, this wealthy woman has a way with money and a way of using it to get whatever she wants!

**Clerical Katie—Senior Class Secretary.** Harboring more than the class records, Katie's spaz-tastic personality will stop at nothing to make sure she does not get overlooked...again!

**Bobby Backer—Jock.** As the leader of the Ravens baseball team, Bobby has made several enemies by using his influence to get what he wants!

**Sally Spirit—Cheerleader.** After Sally's recent split with Bobby, it is hard to say if she wants him back or wants revenge.

**Kevin Catcher—Baseball Player.** With his grades falling and chances at college slim, many underestimate Kevin and his abilities.

**Cindy Sensational—Class Sweetheart.** Cindy has captured everyone's heart, including her boyfriend, Kevin Catcher. With such a sweet demeanor, are Cindy's actions genuine or just an act?

**Gabby Backer—Gossip.** As Bobby's twin sister, Gabby is tired of living in the shadows of her over-achieving brother. For once, Gabby is looking to make her own way at the dance!

**Larry Lefty—Outcast.** Misunderstood and moody, Larry is one of the overlooked players on the baseball team—but he refuses to be ignored tonight!

**J.J. Smart—Valedictorian.** A real smarty pants, J.J. has been the head of the class since first grade. With acceptance to Harvard on the line, this individual will make sure it stays that way.

**Dolly Dancer—Pompon Captain.** As the cheerleader's arch rival, Dolly has danced her way into the heart of Bobby Backer and intends to stay there.

**Ryan Rocker—Punk Rocker.** As the cheerleader's date, Ryan is attending for Sally's support... but could his hard rocking lifestyle be too much for everyone to handle?

**Alan Algebra—Math Team Captain.** As the greatest mathlete in Mayhem High history, Alan is upset that the math team is often overlooked. He has vowed to make sure it does not stay that way.

**Principal Simpson—Principal of Mayhem High.** As newly appointed principal, the principal wants to set and enforce high academic and social standards – but at what cost?

**V.P. Patterson—Vice Principal.** The second-in-command, V.P. has a lot to prove (and hide) if they plan to continue on in their leadership position.

**Dr. Talk—School Counselor.** In charge of advising and counseling the students, Dr. Talk may have more knowledge than they let on.

**Teach Tanner—Math Teacher.** As a popular teacher, Teach Tanner seems to be helping out the students a bit too much. Will their close affiliation with the student body come back to haunt them?

**Coach Walters—Baseball Coach.** With a chance to win a state baseball championship, Coach Walters is very motivated to make certain they meet all of their goals...at any costs!

**Roy Rivers—Alumnus.** Back in town for the big dance, Roy may have more planned for the evening than he is letting on.

**CONGRATS**  
**J.J. Smart &**  
**Cindy Sensational**

**These seniors received**  
**acceptance into their top choices**  
**for college in the fall.**

**Congrats to both students!**

## And the nominees are...

After weeks of campaigning, the seniors voted and the representatives chosen for prom court are:

**Peter Prez &**  
**Debbie Taunte**

**Bobby Backer &**  
**Dolly Dancer**

**Kevin Catcher &**  
**Cindy Sensational**

**Alan Algebra &**  
**Sally Spirit**

**Don't Forget To Vote!**

**GO**  
**RAVENS!**

**Coach Walters. bring us home a**  
**State Championship Title!**

## Most Likely To...

**...Succeed: Bobby Backer.** From athletic skills to great grades, this boy has a way (or a way of getting) everything he can want in life.

**...Marry a Millionaire: Debbie Taunte.** Although Debbie has enough resources to finance her future, her motto is "there is always room for more!"

**...Save the World Quietly: Cindy Sensational.** Cindy's pleasant attitude is only complimented by her goal of becoming a doctor. Put that with the fact that she volunteers as a nurse's assistant and the girl can do no wrong.

**...Become the Next Politician: Alan Algebra.** He has to be one smooth talker to get from dork to the prom court!

## Sample Character

From Another Mystery

### Banker Bob

As the bank owner in the town of Deadwood, you do business with many of the people in the town and also some of the participants of the Deadwood Poker Tournament. One of your foremost clients is Harry High-Stakes (the Deadwood Saloon owner). In order to get the saloon established and operating in it's first year, you have loaned Harry a substantial amount of money. Although the saloon appears to be doing very well, you are uncertain why Harry is continually delinquent and sometimes misses his payments on his loan. Just last month, Harry was late again on his payment and you warned him that you will have to put his saloon into foreclosure if he cannot repay the money he owes on the loan by next month. You suspect that Harry is throwing the Deadwood Poker Tournament in order to get enough money so that he can repay his debt. This will be an important week to see if you will gain your money back from Harry's loan or if you will gain control over the saloon.

Because Harry is such a difficult and delinquent client, you hope that you will gain control over the saloon. If the saloon becomes the bank's property, you speculate that you may have a very wealthy buyer in Montgomery Money, an investor from the East. Because of Montgomery's reputation, you are certain that you will make a healthy profit off of selling the saloon to Montgomery and he will be consistent and reliable when making his loan payments.

In addition to all the excitement of the tournament, your bank was held up at gun point. Banker Bonnie (your wife) was watching the bank over the noon hour while you were meeting with Harry about his payments. Because of the high ante for the poker tournament, you are convinced that the robber must have been a gambler who was trying to accumulate enough money to pay for the entry fee. Since you view Sheriff Sam (the sheriff) as a very lazy individual, you plan on taking matters into your own hands when it comes to finding the culprit of the bank robbery and bringing them to justice! In addition, you do not believe that Sheriff Sam is a moral character as well. Just this past week, you saw Sheriff Sam taking money from Harry High-Stakes. While you do not know the details of the transaction, the secretive nature in which the money was exchanged suggests that it was not for an honest reason.

As the Deadwood Poker Tournament Party quickly approaches, you are looking forward to attending for a few reasons. First, the party will be a perfect place for you to talk business with Montgomery Money about his intentions on investing in the saloon if your bank gains control of it. Second, you plan to figure out which one of the poker players may have robbed your bank and you plan to bring them to justice! And lastly, by the end of the night, you will know whether Harry will have enough money to pay off his debt to you or if the saloon will be yours!

**Acting and Dressing Your Part:** As the bank owner of Deadwood, you are a businessman first. Your bank and your money come before everything, including your wife Bonnie. Since you will be using the party to for business matters, you will want to dress dignified for the night. Consistent with the times, you may consider a button down shirt, vest, ascot and hat (bowler, derby, slouch, gambler or other). Popular of the time period, you may also consider adding in facial hair. *For more ideas on how to dress and a glossary of wild western words and phrases to use at the party, please see [www.nightofmystery.com](http://www.nightofmystery.com) and [murderatthedeatheadwoodsaloons.com](http://murderatthedeatheadwoodsaloons.com)*





# Sample Objectives

From another mystery



## OBJECTIVES

### Banker Bob

#### Objectives At The Start Of The Party

- Tell Harry High-Stakes (the saloon owner) that you need the money he owes to the bank by tomorrow or the bank will have to retake the saloon.
- If asked, insist that you may have to foreclose on the saloon if Harry High-Stakes doesn't make enough money by hosting the tournament.
- Tell XXXX that you may have a business proposition for him depending on how the evening turns out.
- Ask Sheriff Sam (the sheriff) if he has any leads on who robbed your bank earlier this week.
- Question some of the gamblers to see what they were doing during the noon hour earlier this week when the bank was robbed.
- Ask Jesse Wales and Black Barbara (two outlaws) why they are in town this week.
- When asked about your wife's actions, insist she can do as she pleases! (But be secretly concerned.)
- If Banker Bonnie questions your relationship, insist that you are only trying to provide a better life for her.
- If anyone approaches you with information about your bank robbery, question their sources and motives.

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# Sample Objectives

From another mystery



## OBJECTIVES

### Banker Bob

#### Things You Know:

- You are about to foreclose on the Deadwood Saloon if Harry High-Stakes (the saloon owner) cannot repay his debt to you.
- Earlier this week, you XXXX handing XXXXX money. For what reason, you are not sure.
- Earlier tonight, you witnessed XXXXX, talking to XXXXXXX.

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## OBJECTIVES

### Banker Bob

#### Objectives After The Murder:

- Find the murderer while maintaining your innocence.
- Ask XXXX how much money the killer is paying him to keep his mouth shut. (XXXXX is known to take bribes.)
- Accuse XXXXX of bribing XXXXXXX so he will not be found guilty of murder. If XXXXX denies it, find out the real reason he is bribing XXXXX.
- If asked, admit the saloon will go to XXXXXXX if XXXXX is found guilty of murder and put in jail.
- If anyone has information on XXXXX, find out what they know. You may have to pay them to get their information.
- Defend XXXX publicly, but question her privately on her ties to XXXXXXX.
- If XXXX threatens to XXXXXXX, question where she will get the XXXXXXX.

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# Sample Evidence

From another mystery

## EXHIBIT F

Description: Picture turned over by XXXXXX.

Notes: Picture taken of XXXXX earlier tonight.



## ALL THE EXTRAS

Included in the Extras PDF are ideas and designs to help you create fun and authentic materials that are easy to make for your Totally Rad 80s Prom Gone Bad.

***Make sure to check the Extras PDF out!!!***





## ***More Party Planning Resources***

Night of Mystery does our best to provide you with everything you need to create a unique and creative mystery party - including giving you plenty of party planning resources and ideas for each mystery theme we offer! **Check out any/all of the resources below!!!**

### ***TotallyRad80sPromGoneBad.com***

Simply type in [totallyrad80spromgonebad.com](http://totallyrad80spromgonebad.com) and it will take you to the "Party Tips" section of Night of Mystery dedicated to giving you the best ideas for decoration, costumes, hosting tips, etc. for THIS MYSTERY!!! Be sure to explore the "Hosting Tips" section of this as well!

### ***All The Extras supplement***

Check out the supplement that is filled with designs, posters, ideas, etc.

### ***Our Pinterest page***

Get ideas and how-tos on theme-centric decorations, food, etc. Be sure to "Follow Us" to get the latest and greatest pins that we add to the boards!

<http://www.pinterest.com/nightofmystery/totally-rad-80s-prom-gone-bad/>

### ***Flickr Albums***

Check out pictures from other host and hostesses from your mystery theme! See how much fun others had throwing this theme and get ideas for your own mystery party.

<http://www.nightofmystery.com/photos/TR8>

### ***Visit us on Facebook!***

<https://www.facebook.com/nightofmystery/>

### ***Follow us on Instagram! See loads of party pics!***

<https://www.instagram.com/nightofmystery/>

### ***Get a coupon and a chance to win a FREE Party!***

Once your party is thrown, please let us know how your party went by emailing the details and pictures to [partyofthemonth@gmail.com](mailto:partyofthemonth@gmail.com)! We will email you a \$5 coupon for submitting your comments and/or pictures about your party. In addition to the coupon, party pictures and comments may be highlighted on social media and/or the blog. Each month we will select one posting to be featured in our "Party of the Month" blog and that customer will receive a \$65 gift certificate towards the purchase of a future party!



# HOST GUIDE

## THIS HAS BEEN JUST A SAMPLING THE COMPLETE PACKAGE INCLUDES

- ☐ **Host Guide**— A complete how-to of throwing your party which includes directions on preparing the invitations, assigning characters and preparing for the party.
- ☐ **Schedule of the Night**— A step-by-step breakdown of how the night will go.
- ☐ **Introduction**— to be read to the guests upon arrival.
- ☐ **Designed Invitations**— that you can customize with the details of your party.
- ☐ **Digital Invitations**— that you can customize with the details of your party. *Available on site.*
- ☐ **The Mayhem Mix newsletter**— to be sent with the invitations, it includes background information on the happenings surrounding the party and the guests coming to the party.
- ☐ **Character Sheets**— full descriptions of the characters, including costuming and acting tips.
- ☐ **Character Objective Sheets**—this includes objectives for each character to try to achieve at each stage of the game in order to uncover evidence and find the murderer.
- ☐ **Name Tags**
- ☐ **Fake Money**— to be distributed to guests and used in the party for scheming and bribery.
- ☐ **Evidence**— more clues to be distributed and presented during the second half of the night.
- ☐ **Solution**— a detailed description of who the murderer is, why the murder happened, and the clues that led to the outcome.
- ☐ **“Who Dunit” Cards**— for guests to guess the murderer, and vote for best costume and best actor.
- ☐ **Award Certificates**— for best costume, best actor, most money, and super sleuths.
- ☐ **Party Extras!!!**— Printable designs to help you make authentic and original decorations to enhance your party! (See previous pages for more information.) Coming soon!

***Please log onto: [www.nightofmystery.com](http://www.nightofmystery.com)  
to purchase your mystery today***

