

# Murder in MARGARITLAND

INTRODUCTION



Night of  
Mystery



# Murder in MARGARITALAND

**A night of mystery that will have everyone searching for more than their long lost shaker of salt.**

Somewhere in the tropics between the Port of Confusion and the Bay of Disarray, you'll find that murder meets mayhem and the intrigue begins!

While most vacation at Margaritaland, an exclusive tropical resort, to get away from their troubles, for one unfortunate soul, it will mean the end of their travels all together.

Has the lottery winner's luck run out? Will it be the bartender who has served his last drink? Is the honeymoon over for the newlyweds before it even began? Or will the stars collide for one Hollywood superstar?

At the resort, the guilty will mingle among the guests and everyone will be left with the task of deciphering between the facts and falsehoods that plague this paradise in order to make a killer pay for their crime.

**Join us for a clever concoction of chaos, crime and cocktails in the Caribbean.**

**CRIME SCENE DO NOT CROSS**  
**DO NOT CROSS**

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# Host Guide

## Thank you for choosing Murder in Margaritaland

We are confident that you will find this comprehensive packet to provide everything that you will want and need to run your very own murder mystery party— one that will have your guests talking about it for weeks, if not longer.

This murder mystery experience is designed to be easy to run and fun to play for all the guests involved. The game is played with all of your guests having active roles in the game and each guest having objectives to complete. These objectives keep the party from being pre-scripted and allow your guests to draw their own conclusions as to the motives and the identity of the murderer. This format also allows for great mingling amongst your guests and insures that all of your guests feel included. Before the night is through, each guest will have discovered that they have a motive for killing the victim and be inclined to protect their innocence as well as seek out the murderer. To add to the experience and suspense of the night, the murder happens during the party not before, as in some other murder mystery games. The victim is also allowed to play along after they 'die', since they have no clue who murdered them. Murder in Margaritaland is certain to be a hit with all of your guests.

In the following pages is a simple list of things you need to do as host in order to have the party run smoothly. Once the party is going, it is up to the guests to make the most of it— something you will be surprised at how well they do.

### Choosing the Right Version:

**Versions available:** 6-8 guests, 8-10 guests, 10-15 guests, 15-20 guests, 20+ guests.

#### **Gender Counts:**

**For 20-80 guests:** At least 7 males, 5 females, and 3 gender-neutral.

**For 15-20 guests:** 7-8 males, 5-6 females, 3-6 gender-neutral.

**For 10-15 guests:** 5-7 males, 4-5 females, 1-3 gender-neutral.

**For 8-10 guests:** 4-5 males, 4 females, 0-1 gender-neutral.

**For 6-8 guests:** 3-4 males, 3-4 females.

**Can I upgrade or downgrade between versions after purchase?** Unfortunately, you cannot. With the exception of moving from the 15-20 guest version to the 20+ version, upgrading between mysteries is not an option, which is why we encourage getting an accurate guest count before purchasing.

**How do I get an accurate guest count?** It is recommended that you send out the general invite with an RSVP date of two weeks before the party. After your guests RSVP positive, you can send them their character sheet and other party information.

**You can download an invite at:** <http://www.nightofmystery.com/invitations>

**Is this mystery suitable for youths and/or church groups?** No. Our site offers "clean" versions of a few other mysteries on our site: [www.nightofmystery.com](http://www.nightofmystery.com). Please refer to those when hosting a party for a more conservative crowd.



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# Host Guide

## Assigning Characters

- **As host, you will need to decide upon a character for each of your guests.** The easiest way to assign the characters is to read the character descriptions and match each character with the guest you feel suits that particular character the best. They will be listed in this host's guide, along with a sheet that will help you assign the characters best to your guests.
- **Is there a set character list?** Yes. You will not be able to pick and choose which characters are included with your mystery. This intro file has the guests listed for the 15-20 guest version. If you are curious about specifically which characters will be included with your purchase, you can email [support@nightofmystery.com](mailto:support@nightofmystery.com) to inquire about that information ahead of purchase.
- **WHO CAN I ELIMINATE WITHOUT RUINING THE MYSTERY?** Information in mystery purchase.
- **Because this party is dependent on a minimum number of people showing up,** you need to determine ahead of time which guests are attending before assigning characters.
- **An accurate guest count is important.** It is recommended that you send out the general invite with an RSVP date of two weeks before the party. After your guests RSVP positive, you can send them their character sheet and other party information.
- **You can download an invite at:** <http://www.nightofmystery.com/invitations>
- **After purchase, you will not be able to “upgrade” or “downgrade” your party to the next level, *so an accurate guest count is imperative.*** <sup>\*\*</sup>There is an upgrade when moving from the 15-20 guests version to the 20+ guest version for purchase on the site, but the 15-20 guest version is the only version where the upgrade works.
- **How do I get an accurate guest count?** It is recommended that you send out the general invite with an RSVP date of two weeks before the party. After your guests RSVP positive, you can send them their character sheet and other party information.
- **The killer will not know they are the murderer until they open their second envelope at the party.**
- **The victim will not know they are the victim until they get to the party.** The victim will not have a list of objectives for after the murder. Also listed in their first set of objectives is to, “fall down dead when the lights go off.”
- **The victim after “death”:** If the victim wishes to play along after the murder, they can do so without an identity. If you have an extra identity (that is, a role that is not being played), they can also assume that identity if they so choose.
- **As host, who should I be?** Information in mystery purchase.
- **Ideas for assigning couples:** Information in mystery purchase.
- **Different versions for this mystery:** Adult, New Years Eve and Virtual versions.



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# Host Guide

## Some Frequently Asked Questions:

**Can I run this as a first-time host?** First-time hosts need not be wary. Night of Mystery parties have everything you need to throw a successful party and are designed to be easy-to-run.

**Can I play along without knowing who the victim and/or murderer are?** OF COURSE! Unlike some other mystery parties, we have designed our materials so that the hosts can play along! As host, you will read the host's guide in full to ensure that you are setting the game up correctly **WITHOUT** letting you know who the murderer is! If you wish to know the murderer, you can simply read the solution.

**Will a murder happen AT the party?** **YES again!** We found this adds to the excitement, intrigue, and fun of the party! It's another reason why we are a stickler for "no spoilers on social media" – we can't have pictures of the victims for fear of ruining the intrigue for others!

**How can I pick the "right" party theme?** We always recommend you pick the theme that you are most passionate about hosting and/or you believe your guests will be most excited about coming to! We do our best to accommodate multiple sizes within each party theme to accommodate that.

- If having specific gendered roles is important to you, please see the gender counts for the version you plan on ordering.
- Additionally, if you are worried about a mystery being too racy, please see our clean versions.
- If specific characters within a mystery are important to you, reach out to [support@nightofmystery.com](mailto:support@nightofmystery.com) and we can let you know (specifically) which characters are included with the version you are considering.

**Can I run this with my business and/or group organization?** With a business license, you can run these mystery parties with your organized group and/or business. Please see our FAQ for more information on business licenses:

**Do you come and run the party?** We do not. Our services are in providing YOU with everything you need to throw your party in your own home or venue. IF you have a desire for someone else to run your party, please see our resources page for party planners who have purchased our business license and are licensed to run our parties in your area.

**A Note about Social Media:** While we LOVE to see your fun parties – and often highlight and cross-promote those who tag us – we can't have anyone posting pictures of spoilers! This includes, but is not limited to, pictures, videos, or mentions of the victim, murderer, and/or pertinent clues in the game. Since spoiler posts create a calculated loss of business, you can be liable to pay the calculated loss of sales upon discovery of the violation. So keep it fun, crazy, and show us your best spoiler-free content!!! **And don't forget to tag us after! #nightofmystery**

**How does this work?** All of our parties come as a professionally designed 50-125 page pdf. Immediately after completing your order, you will be able to re-login to your account using the username and password you established in the purchasing process. Once in your account, you can download your party (including optional emailable invitations for your guests) for 120 days.



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**Coconut Joe—Owner of Margaritaland.** The owner of the resort and the man to talk to when anything goes wrong.

**Coconut Jane—Wife to Coconut Joe.** Jane is in charge of guest relations and will go to any extent to make sure that the guests remain happy and satisfied.

**Bindy Barkeep—Bar Manager.** With bar sales decreasing lately, Bindy is looking for someone to blame. Will Bindy be able to keep the bar in the black... and their job?

**Jack Daniels — Bartender.** Known as the Casanova of the pool bar, it is hard to say whether his philandering ways will get him promoted or in trouble.

**Kylie Cocktail—Cocktail Waitress.** A gold-digger at heart, her aspirations might be a little ambitious for even her to achieve.

**Lifesavin' Sam—Lifeguard.** Sam is supposed to be the safeguard of the resort, however, after his recent break-up with Kylie Cocktail, his actions have been doing more harm than good.

**Cabana Bob—Cabana boy.** Ambitious and driven, Bob will do anything to advance his career and his love life.

**BJ Baggage—Bellhop.** With hopes of promotion, this bellhop is willing to help out the guests and the staff for little price if it means advancement of their career.

**Tatum Tatt—Tattoo Artist.** An artist and true talent. Another talent that they have is one of observation and Tatum has seen more than they are leading on.

**Thurston Howard III—Millionaire.** A man of money and power, Thurston will let no one take what is his or make a fool of him.

**Candy Cotton—Millionaire's girlfriend.** As the vivacious and young girlfriend of Thurston Howard III, she will do anything to keep the adoration (and financial security) of her beau.

**Lucky Numbers—Lottery winner.** Lucky came here to celebrate his winnings and ended up falling in love with Izzie. Now, he doesn't know how to get something he can't buy.

**Starr Bright—Movie star.** Tired of the limelight and paparazzi, Starr is here to recuperate and rejuvenate far, far away from a daunting public.

**Agent Hollywood—Hollywood agent.** With Starr Bright's sudden rise to fame, this agent has had to work overtime to keep their client happy and Starr's career on the right track.

**Sandy Beachbum—Professional surfer.** A two-time world champ, has this pro hit it big and then decided to hit the beach. Was the surfing circuit too much for him to take?

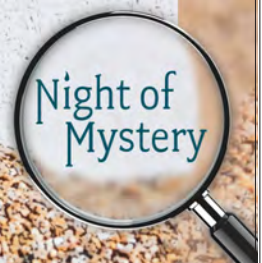
**Mo Manager—Sandy Beachbum's manager.** Mo will do whatever it takes to make sure Sandy stays healthy and out of retirement.

**Margie Mooner—Honeymooner.** Proof positive that keeping a secret, any secret, from the one they love can be deadly.

**Mike Mooner—Honeymooner.** Desperately in love with his wife, Mike is determined to make this marriage work and will do anything to keep Margie true to him.

**Izzie Islander—Island native.** Raised on the island, Izzie is a natural beauty and has a way of capturing everyone's heart except the man she wants most, Jack Daniels.

**Sgt. Lord—Police officer.** As the island's top crime fighter, Sgt. Lord is here as a personal favor to Coconut Joe.





# Hosting Tips

- Included in Mystery Purchase

## Making and Sending Invitations

Each guest must receive: (1) the invitation, (2) The Island Review and (3) their character description. *Instructions on how to do so included with the mystery.*

## Preparing the Materials for the Party

- Cut out and make name tags for the guests.
- Photocopy the print out of the money onto green paper. You will need as many copies as there are guests attending. Trim out the money and bundle them in packages of \$500.  
—To skip this step, you can purchase fake/play money.
- Cut the A objective sheets in half on the dashed lines.
- Label two envelopes with each character's name. Label one envelope with an (A) and one with a (B) for each character. On the (B) envelope, also put "DO NOT open until AFTER the murder."

**In the (A) envelopes, place:** a name tag, a bundle of money, the character's A objective sheet.

**In the (B) envelopes, place:** the B objective sheet for each guest, which has objectives for after the murder happens.

Have the (A) & (B) envelopes on hand to give to the guests as they arrive.

- In a separate envelope place the Evidence Presentation. Label it as "Evidence."
- Place the solution in a sealed envelope and label it "Solution."
- Keep the "introduction," the "investigation instructions," the "evidence envelope" and the "solution envelope" in a convenient location so you can hand them out throughout the night as guests need them.
- Make enough copies of the Who Dunit voting sheets for the number of guests you have coming.
- Make copies of the smoking gun award, as there may be multiple people who guess the murderer.
- Murder in Margaritaland is set up so that it can be thrown outdoors or indoors! This mystery is perfect for a summer bbq, pool party, beach party, or when the weather is cold-- try a beach party indoors!
- Most likely, the length of the party will take 2-4 hours. The party length will depend on a number of factors, including the number of guests, if you are serving dinner, how well your guests mingle, etc.
- Because the party is not pre-scripted, but set up in stages, as host it is important to observe the guests' behavior and move onto the next stage when you feel it is most appropriate. This will give everyone enough time to enjoy all aspects of the party and enable it to move along at an enjoyable pace.



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# Host Guide

## Stage One: The Guests Arrive

- Have the guests (A) and (B) envelopes available for them.

## Stage Two: Introduction

- After all of the guests have arrived, hand Coconut Joe the Introduction and have him read it aloud to everyone.
- Have time for guests to mingle and complete their objectives
  - This may require 30-60 minutes depending on how well your guests know each other.
  - If serving dinner, this may be a good time for dinner to be served.

## Stage Three: Murder & Investigation

- When guests start to settle down and you are sure the victim has completed all of their objectives, tell the victim that they are free to “die” when they see fit.
- After victim has “died,” hand Sgt. Lord (the police officer) tape or chalk, so that they can outline the position of the body on the floor or ground.
- Have Sgt. Lord read the sheet explaining the Investigation.
- The guests will open their (B) envelopes which will have new information and objectives for the guests to complete now that the murder has occurred.

## Stage Four: Evidence Presentation

- When guests have settled down again, Sgt. Lord has collected all of his evidence and you feel as though most people have completed their objectives, hand Sgt. Lord the evidence packet so that they can present the findings of the evidence at the crime scene to the guests.
- It is best if the evidence is then laid on a table so that everyone may see it.
- Give your guests additional time to review the evidence. You may want to make multiple copies of the evidence so that it can be seen by everyone.
- Hand out the ‘Who Dunit’ answer sheets and ask everyone to complete them and hand them back to you during this time.

## Stage Five: The Solution

- When all the ‘Who Dunit’ sheets are handed in, ask Sgt. Lord to read the solution to the guests.
- Using the tally sheet included, calculate who the winners are and award the certificates.



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# The Island Review

Headlines and Happenings Around Margaritaland • Friday, June 6

## On the Island this week...

Our staff and our clientele are two of the factors that make Margaritaland the pleasurable paradise that it is. This week frequenting Margaritaland you will find:

**Coconut Joe—Owner of Margaritaland.** The owner of the resort and the man to talk to when anything goes wrong.

**Coconut Jane—Wife to Coconut Joe.** Jane is in charge of guest relations and will go to any extent to make sure that the guests remain happy and satisfied.

**Bindy Barkeep—Bar Manager.** With bar sales decreasing lately, Bindy is looking for someone to blame. Will Bindy be able to keep the bar in the black... and their job?

**Jack Daniels — Bartender.** Known as the Casanova of the pool bar, it is hard to say whether his philandering ways will get him promoted or in trouble.

**Kylie Cocktail—Cocktail Waitress.** A gold-digger at heart, her aspirations might be a little ambitious for even her to achieve.

**Lifesavin' Sam—Lifeguard.** Sam is supposed to be the safeguard of the resort, however, after his recent break-up with Kylie Cocktail, his actions have been doing more harm than good.

**Cabana Bob—Cabana Boy.** Ambitious and driven, Bob will do anything to advance his career and his love life.

**BJ Baggage—Bellhop.** With hopes of promotion, this bellhop is willing to help out the guests and the staff for little price if it means advancement of their career.

**Tatum Tatt—Tattoo Artist.** An artist and true talent. Another talent that they have is one of observation and Tatum has seen more than they are leading on.

**Thurston Howard III—Millionaire.** A man of money and power, Thurston will let no one take what is his or make a fool of him.

**Candy Cotton—Millionaire's girlfriend.** As the vivacious and young girlfriend of Thurston Howard III, she will do anything to keep the adoration (and financial security) of her beau.

**Lucky Numbers—Lottery Winner.** Lucky came here to celebrate his winnings and ended up falling in love with Izzie. Now, he doesn't know how to get something he can't buy.

**Starr Bright—Movie star.** Tired of the lime-light and paparazzi, Starr is here to recuperate and rejuvenate far, far away from a daunting public.

**Agent Hollywood—Hollywood Agent.** With Starr Bright's sudden rise to fame, this agent has had to work overtime to keep their client happy and Starr's career on the right track.

**Sandy Beachbum—Professional Surfer.** A two-time world champ, has this pro hit it big and then decided to hit the beach. Was the surfing circuit too much for Sandy to take?

**Managing Mo—Sandy Beachbum's Manager.** Mo will do whatever it takes to make sure Sandy stays healthy and out of retirement.

**Margie Mooner—Honeymooner.** Proof positive that keeping a secret, any secret, from the one they love can be deadly.

**Mike Mooner—Honeymooner.** Desperately in love with his wife, Mike is determined to make this marriage work and will do anything to keep Margie true to him.

**Izzie Islander—Island girl.** Raised on the island, Izzie is a natural beauty and has a way of capturing everyone's heart except the man she wants most, Jack Daniels.

**Sgt. Lord—Police officer.** As the island's top crime fighter, Sgt. Lord is here as a personal favor to Coconut Joe. Before the night is through, their sleuthing skills will turn up more than a few lost dollars.

## When will Sandy hit the waves again?

After a 3-month hiatus from the professional surfing circuit, Sandy Beachbum, 2-time world champion surfer, continues to vacation at Margaritaland. Some speculate that the time away from his profession and the relaxing and indulgent lifestyle Sandy leads at Margaritaland has left him in no shape to physically compete while others state there are other factors to blame for his loss of physique.

With the new surfing season well on its way, there is pressure for Sandy to rejoin the circuit, but Sandy has yet to comment on when they plan to get back to work!

## Star Almost Drowns!

After a close call with death, Hollywood actress, Starr Bright, appears fine while recovering at Margaritaland today. Around 5:45 p.m. yesterday, the actress fell unconscious into the pool after slipping and hitting her head on the pool deck. Luckily the bartender, Jack Daniels, witnessed the event while working and heroically jumped in to save the superstar's life. When asked about the incident, Agent Hollywood, Starr's rep, said, "I am happy that Starr has her health back, however, there are a number of factors that could have prevented such an incident." While there has been speculation about who is to blame for this event, no official charges have been made.

*Just Wed!!!*

*Congratulations to  
Mike and Margie Mooner  
who were recently married.*

*The couple had an intimate courthouse  
ceremony in their hometown before traveling  
to Margaritaland for their honeymoon.*





# Murder in MARGARITLAND

## Sample Character

From Another Mystery

### Banker Bob

As the bank owner in the town of Deadwood, you do business with many of the people in the town and also some of the participants of the Deadwood Poker Tournament. One of your foremost clients is Harry High-Stakes (the Deadwood Saloon owner). In order to get the saloon established and operating in it's first year, you have loaned Harry a substantial amount of money. Although the saloon appears to be doing very well, you are uncertain why Harry is continually delinquent and sometimes misses his payments on his loan. Just last month, Harry was late again on his payment and you warned him that you will have to put his saloon into foreclosure if he cannot repay the money he owes on the loan by next month. You suspect that Harry is throwing the Deadwood Poker Tournament in order to get enough money so that he can repay his debt. This will be an important week to see if you will gain your money back from Harry's loan or if you will gain control over the saloon.

Because Harry is such a difficult and delinquent client, you hope that you will gain control over the saloon. If the saloon becomes the bank's property, you speculate that you may have a very wealthy buyer in Montgomery Money, an investor from the East. Because of Montgomery's reputation, you are certain that you will make a healthy profit off of selling the saloon to Montgomery and he will be consistent and reliable when making his loan payments.

In addition to all the excitement of the tournament, your bank was held up at gun point. Banker Bonnie (your wife) was watching the bank over the noon hour while you were meeting with Harry about his payments. Because of the high ante for the poker tournament, you are convinced that the robber must have been a gambler who was trying to accumulate enough money to pay for the entry fee. Since you view Sheriff Sam (the sheriff) as a very lazy individual, you plan on taking matters into your own hands when it comes to finding the culprit of the bank robbery and bringing them to justice! In addition, you do not believe that Sheriff Sam is a moral character as well. Just this past week, you saw Sheriff Sam taking money from Harry High-Stakes. While you do not know the details of the transaction, the secretive nature in which the money was exchanged suggests that it was not for an honest reason.

As the Deadwood Poker Tournament Party quickly approaches, you are looking forward to attending for a few reasons. First, the party will be a perfect place for you to talk business with Montgomery Money about his intentions on investing in the saloon if your bank gains control of it. Second, you plan to figure out which one of the poker players may have robbed your bank and you plan to bring them to justice! And lastly, by the end of the night, you will know whether Harry will have enough money to pay off his debt to you or if the saloon will be yours!

**Acting and Dressing Your Part:** As the bank owner of Deadwood, you are a businessman first. Your bank and your money come before everything, including your wife Bonnie. Since you will be using the party to for business matters, you will want to dress dignified for the night. Consistent with the times, you may consider a button down shirt, vest, ascot and hat (bowler, derby, slouch, gambler or other). Popular of the time period, you may also consider adding in facial hair. For more ideas on how to dress and a glossary of wild western words and phrases to use at the party, please see [www.nightofmystery.com](http://www.nightofmystery.com) and [murderatthedeatwoodsaloen.com](http://murderatthedeatwoodsaloen.com)



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# Murder in MARGARITLAND

## Sample Objectives

From another mystery



### OBJECTIVES

## Banker Bob

### Objectives At The Start Of The Party

- Tell Harry High-Stakes (the saloon owner) that you need the money he owes to the bank by tomorrow or the bank will have to retake the saloon.
- If asked, insist that you may have to foreclose on the saloon if Harry High-Stakes doesn't make enough money by hosting the tournament.
- Tell XXXX that you may have a business proposition for him depending on how the evening turns out.
- Ask Sheriff Sam (the sheriff) if he has any leads on who robbed your bank earlier this week.
- Question some of the gamblers to see what they were doing during the noon hour earlier this week when the bank was robbed.
- Ask Jesse Wales and Black Barbara (two outlaws) why they are in town this week.
- When asked about your wife's actions, insist she can do as she pleases! (But be secretly concerned.)
- If Banker Bonnie questions your relationship, insist that you are only trying to provide a better life for her.
- If anyone approaches you with information about your bank robbery, question their sources and motives.

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# Murder in MARGARITLAND

## Sample Objectives

From another mystery



### OBJECTIVES

#### Banker Bob

##### Things You Know:

- You are about to foreclose on the Deadwood Saloon if Harry High-Stakes (the saloon owner) cannot repay his debt to you.
- Earlier this week, you XXXX handing XXXXX money. For what reason, you are not sure.
- Earlier tonight, you witnessed XXXXX, talking to XXXXXXX.

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### OBJECTIVES

#### Banker Bob

##### Objectives After The Murder:

- Find the murderer while maintaining your innocence.
- Ask XXXX how much money the killer is paying him to keep his mouth shut. (XXXXX is known to take bribes.)
- Accuse XXXXX of bribing XXXXXXX so he will not be found guilty of murder. If XXXXX denies it, find out the real reason he is bribing XXXXX.
- If asked, admit the saloon will go to XXXXXXX if XXXXX is found guilty of murder and put in jail.
- If anyone has information on XXXXX, find out what they know. You may have to pay them to get their information.
- Defend XXXX publicly, but question her privately on her ties to XXXXXXX.
- If XXXX threatens to XXXXXXX, question where she will get the XXXXXXX.

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# Murder in MARGARITLAND

## Sample Evidence

From another mystery

### EXHIBIT F

Description: **Picture** turned over by XXXXXX.

Notes: **Picture** taken of XXXXX earlier tonight.



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# All The Extras

Included in the mystery are ideas and designs to help you decorate your resort with fun and authentic materials that are easy to make!



- Invitation in a Bottle • How to Make a Palm Tree, Tiki Hut, Tiki Bar Sign & Banners • Resort Signs • Directional Signs • Menu & Drink Menu •
- Food Table Tents • Killer Chillers • Margarita Glass Charms • Margarita & Palm Tree Cakes • Temporary Tattoos • And More •



# Murder in MARGARITALAND

## More Party Planning Resources

Night of Mystery does our best to provide you with everything you need to create a unique and creative mystery party - including giving you plenty of party planning resources and ideas for each mystery theme we offer! **Check out any/all of the resources below!!!**

### MurderInMargaritaland.com

Simply type in MurderInMargaritaland.com and it will take you to the "Party Tips" section of Night of Mystery dedicated to giving you the best ideas for decoration, costumes, hosting tips, etc. for THIS MYSTERY!!! Be sure to explore the "Hosting Tips" section of this was well!

### "All The Extras" supplement

Check out the supplement that is filled with designs, posters, ideas, etc. (see page above)

### Our Pinterest page

Get ideas and how-tos on theme-centric decorations, food, etc. Be sure to "Follow Us" to get the latest and greatest pins that we add to the boards!

<http://www.pinterest.com/nightofmystery/murder-in-margaritaland>

### Flickr albums

Check out pictures from other host and hostesses from your mystery theme! See how much fun others had throwing this theme and get ideas for your own mystery party. You can view the album at: [www.nightofmystery.com/photos-MIM/](http://www.nightofmystery.com/photos-MIM/)

### Visit us on Facebook

<https://www.facebook.com/nightofmystery/>

### Get a coupon and a chance to win a FREE Party!

Once your party is thrown, please let us know how your party went by emailing the details and pictures to [nompartyofthemonth@gmail.com](mailto:nompartyofthemonth@gmail.com)! We will email you a \$5 coupon for submitting your comments and/or pictures about your party. In addition to the coupon, party pictures and comments may be highlighted on social media and/or the blog. Each month we will select one posting to be featured in our "Party of the Month" blog and that customer will receive a \$65 gift certificate towards the purchase of a future party!



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# Murder in MARGARITLAND

This has been just a sampling.  
**The complete package includes:**

- ☐ **Host Guide**— A complete how-to of throwing your party which includes directions on preparing the invitations, assigning characters and preparing for the party.
- ☐ **Schedule of the Night**— A step-by-step breakdown of how the night will go.
- ☐ **Introduction**— to be read to the guests upon arrival.
- ☐ **Designed Invitations**— that you can customize with the details of your party.
- ☐ **Digital Invitations**— that you can customize with the details of your party. *Available on site.*
- ☐ **The Island Review**— to be sent with the invitations, it includes background information on the happenings surrounding the party and the guests coming to the party.
- ☐ **Character Sheets**— full descriptions of the characters, including costuming and acting tips.
- ☐ **Character Objective Sheets**—this includes objectives for each character to try to achieve at each stage of the game in order to uncover evidence and find the murderer.
- ☐ **Name Tags**
- ☐ **Fake Money**— to be distributed to guests and used in the party for scheming and bribery.
- ☐ **Evidence**— more clues to be distributed and presented during the second half of the night.
- ☐ **Solution**— a detailed description of who the murderer is, why the murder happened, and the clues that led to the outcome.
- ☐ **“Who Dunit” Cards**— for guests to guess the murderer, and vote for best costume and best actor.
- ☐ **Award Certificates**— for best costume, best actor, most money, and super sleuths.
- ☐ **Party Extras!!!**— Printable designs to help you make authentic and original decorations to enhance your party! (See previous pages for more information.) Coming soon!

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